

# SCardX Easy

Smart Card ActiveX control  
Version 1.3

## **Smart Cards in the Visual Basic applications**

Developers Manual

Document ver.1.4  
Dec. 22, 2005

# Smart Cards in the Visual Basic applications. Developers Manual.

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## Publisher

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*Thank You for your interest to the SCardX Easy smart card ActiveX control!*

*Please send me all your suggestions or any questions about the SCardX Easy smart card ActiveX control via e-mail [igor@scardsoft.com](mailto:igor@scardsoft.com).*

*Visit our web site for the latest software and specifications updates.*

*Yours,  
Igor V. Kharchenko  
author.*

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# 1 About

## 1.1 About SCardX Easy ActiveX control

# SCardX Easy

Smart Card ActiveX control

Version 1.3

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## 1.2 Contacts

The official web site of SCardX Easy is the SCardSOFT homepage:

### **useful SCardSOFT pages:**

[SCardX Easy official web page](#)

[SCardSOFT Home](#)

[Smart Cards specifications Library page](#)

[Smart Cards Forum \( English \)](#)

[Smart Cards Forum \( Russian \)](#)

[Prices page](#)

[License's purchasing info page](#)

### **contact e-mail addresses:**

info@scardsoft.com - common questions;

sales@scardsoft.com - payments and licenses questions;

support@scardsoft.com - support service;

## 2 SCardX Easy ActiveX control overview

### 2.1 What is the SCardX Easy?

#### 2.1.1 SCardX Easy is an ActiveX

SCardX Easy is a standart ActiveX control.

If your development environment (IDE) supports the ActiveX technology like the MS Visual Studio, Borland Delphi or C++ Builder or other - than the SCardX Easy may be successfully used by your applications.

#### 2.1.2 What SCardX Easy can to add into your application?

SCardX Easy adds to your applications the following functionality:

**smart cards functionality :**

- receiving the smart card service's and devices' events;
- receiving an information about the attached devices;
- receiving an information about the opened smart card;
- sending the command data buffers into the opened smart cards and receiving the cards responses;
- managing the cards opening and closing modes;

**additional useful tools :**

- Error LookUp and Reader States LookUp services
- Data ciphering
- Tray Icon usage

#### 2.1.3 Smart cards in your applications

The SCardX Easy ActiveX control creates the communication channel between the parent application and an opened smart card via the smart card service and any attached PC/SC compatible smart card reader.

The SCardX Easy allows you to send the command data buffers into any ISO-7816 compatible smart cards and to receive the cards' answers.

Using SCardX Easy ActiveX control you can talk with a smart card using card's "native" language - the language of the command APDU's. It is the lowest level of work with smart cards from the PC.

Using SCardX Easy ActiveX control you can send into your cards any commands according to the cards' specifications easy and without any limitations.

## 2.2 Appearance

### 2.2.1 States page

The "States" page is a main user interface element of the SCardX Easy ActiveX control.



There are many useful information and context pop-up menu commands on this page:

#### Smart card service info:

- selected smart card service
- service connection state

#### Your License info:

- License owner's name and address
- License number
- License type
- License usage rules

#### Preferences:

##### PC/SC Card detecting defaults

- Open the reader automatically : [Yes](#), [No](#)
- Preferred Protocol: [T0](#), [T1](#), [RAW](#), [Autodetect](#), [Undefined](#)
- Preferred Sharing Mode: [Share reader](#), [Exclusive use](#), [Direct reader control](#)
- Card closing mode: [Live card](#), [Reset card](#), [Unpower card](#), [Eject card](#)

##### Miscellaneous

- Separate received HEX bytes : [Yes](#), [No](#)
- Events logging : [Log all events](#), [Log most useful events only](#)

#### Attached devices' list:

- Device state
- Device info

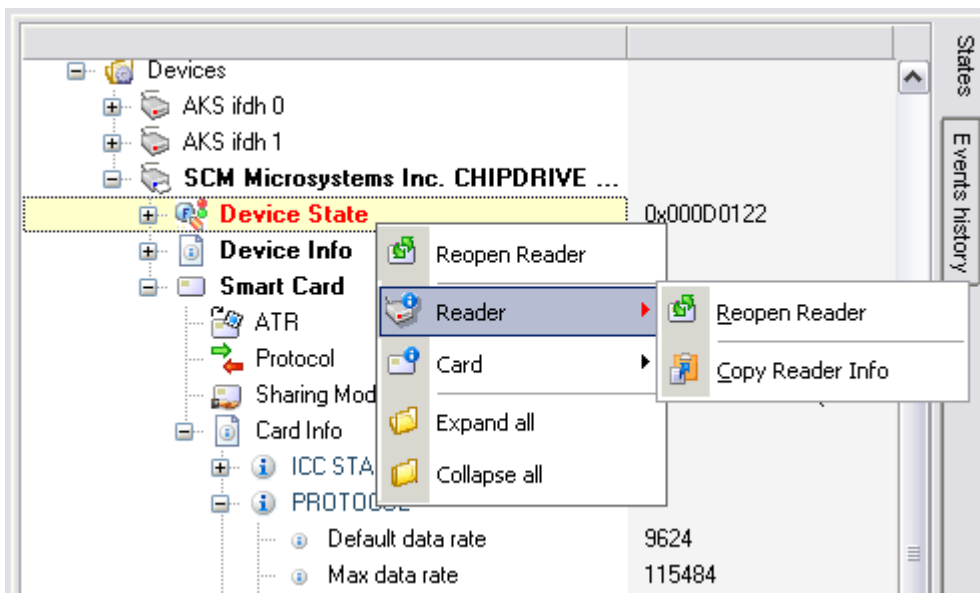
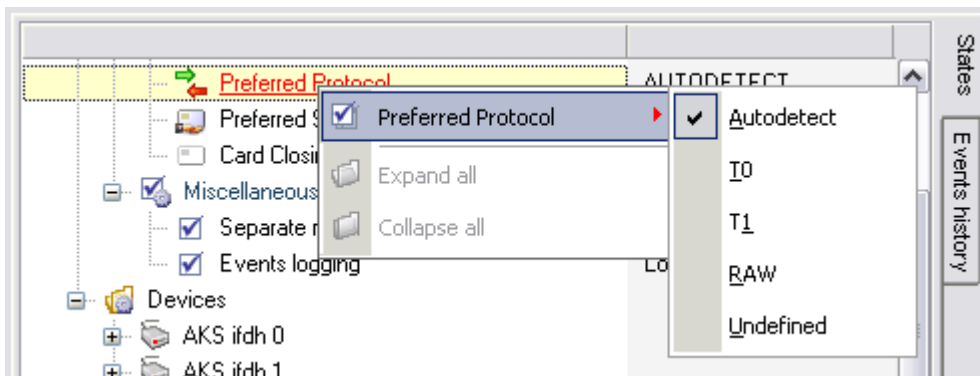
**Opened smart card info:**

- ATR
- Protocol
- Sharing mode
- Card info

**Error**

- The last error info

This page has the context pop-up menu which allows you to take access to many useful commands depending to the selected item.



## 2.2.2 Events History page

This page contents the archive of the events which was occurred.

N	Source	Event	Value
2	MS Smart Card service	Service connected	
3	AKS ifdh 0	Reader state changed	0x00000012 : There
4	AKS ifdh 1	Reader state changed	0x00000012 : There
5	SCM Microsystems Inc. CHIPDF	Reader state changed	0x000C0012 : There
6	SCM Microsystems Inc. CHIPDF	Waiting for card	Insert card into a rea
7	AKS ifdh 1	Waiting for card	Insert card into a rea
8	AKS ifdh 0	Waiting for card	Insert card into a rea
9	SCM Microsystems Inc. CHIPDF	Reader state changed	0x000D0022 : There
10	SCM Microsystems Inc. CHIPDF	Card detected	Card was detected i
11	SCM Microsystems Inc. CHIPDF	Reader state changed	0x000D0122 : There
12	SCM Microsystems Inc. CHIPDF	Card ready	ATR = 3B 79 94 00

### Fields

- N - the serial number of the event;
- Source - event source;
- Event - event message;
- Value - event value (if present);
- Event Time - the time when the event was occurred;

### Pop-up Menu Commands

- First Event - go to a first record;
- Last Event - go to a last record;
- Events logging - the logging mode : [Log all events](#), [Log most useful events only](#)
- Save Events History - save grid data to a text file;
- Copy Events History - copy grid data to a Windows Clipboard;
- Clear All - clear all events messages at once;

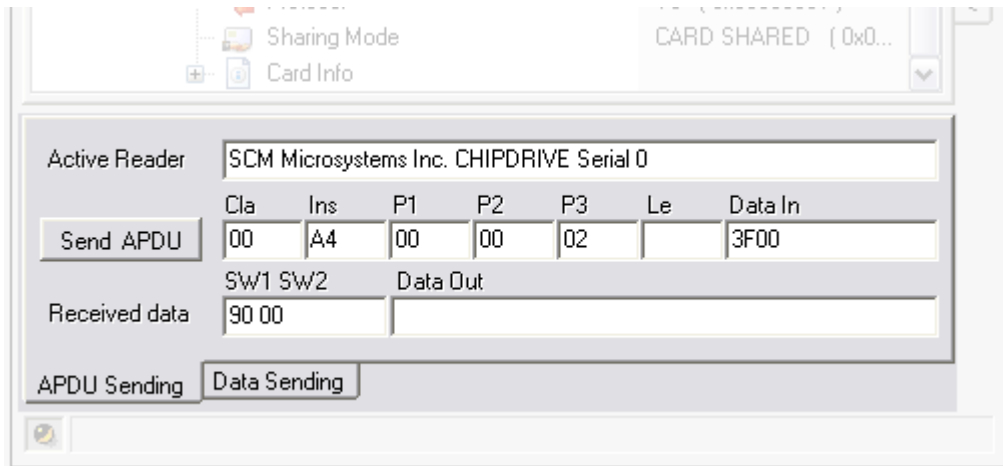
### Useful info:

- you can hide/show this page by operating of the VisibleEventsHistory property;
- you can read the Events History grid data to your application by calling the function GetEventsHistory;
- you can clear the Events History grid data by calling the function EventsHistoryClear;
- you can lock/unlock the events logging by operating of the EventsHistoryEnabled property.

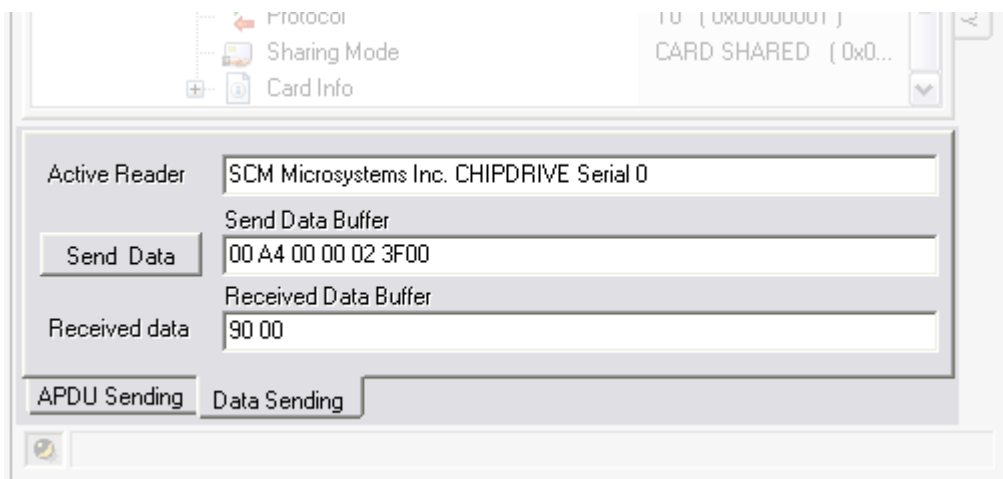
## 2.2.3 ToolBar panel

The ToolBar panel contain the controls for the data sending.

Using the ToolBar you can prepare and send into an opened smart card the control APDU's.



Or you can prepare and send into an opened smart card the unformatted data buffers.



The ToolBar may be used for testing of the smart card service connection or your device from any temporary application because it is ready for data sending at once after adding the SCardX Easy to your application.

If you don't need the ToolBar into your main application you can hide it easy.

#### Useful info:

- you can hide/show the ToolBar by operating of the VisibleToolBar property;

## 2.2.4 StatusBar panel

The StatusBar is an indicator of the activity of the data exchange process between the SCardX Easy and a smart card service.

If the control is locked the Led is On.



When the control is not locked the Led is Off.



#### Useful info:

- you can hide/show the StatusBar by operating of the VisibleStatusBar property;

## 2.3 Smart card functionality

### 2.3.1 Smart card service

The smart card service is a drivers' layer which is used by SCardX Easy for communication with a smart card.

Each card readers' manufacturer supports its devices by its own drivers' set.

However the last versions of the Microsoft Windows OS supports its own smart card service based on the PC/SC standard. The Microsoft PC/SC smart card service allows to any applications to work with smart cards independent to the hardware drivers.

Today SCardX Easy supports the MS Smart Card Service (PC/SC Interface) and it works with any of PC/SC compatible smart card readers.

The next versions of SCardX Easy will additionally support some another alternative smart card services .

#### Useful info:

- you can select the smart card service by operating of the SmartCardService property;
- you can connect SCardX Easy to the selected service or disconnect it by operating of the ConnectionState property;

### 2.3.2 Events

The SCardX Easy allows to your application to receive all possible events from the selected smart card service:

#### User interface events

OnHistoryEvent  
OnReaderSelected  
OnTrayIconDbClick  
OnTrayIconMenuItem

#### Smart card work events

OnCardDetected  
OnCardInvalid  
OnCardReady  
OnCardWait  
OnConnected  
OnDataSent  
OnDisconnected  
OnReadersList  
OnReaderStateChanged

#### Other events

OnERROR  
OnLock  
OnUnlock

## 2.3.3 Data sending

The SCardX Easy allows to your application to send the data into a card and to receive the card answers.

The data sending functions are:

- SendCardAPDU : sending the command APDU's;
- SendCardDATA : sending the unformatted data buffers;

Before the data sending your application must prepare the sending data in the hexadecimal format according to the specification of your card.

After calling both these functions returns the hexadecimal data buffer of the card answer on the sent data.

You may analyze the card answers according to the cards' specifications.

## 2.4 Additional tools

### 2.4.1 LookUp service

The SCardX Easy allows to your application to use the following LookUp services:

- Error LookUp : decodes any error code from it number value to the text string;
- State LookUp : decodes and unpacks the readers' state code from it number value to the text string;

## 2.4.2 Data ciphering

The SCardX Easy allows to your application to encode and to decode the text strings using the DES algorithm.

The DES ciphering functions are:

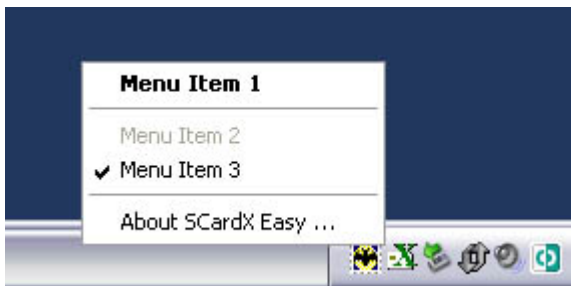
- DES\_EncryptString : for encrypting the text;
- DES\_DecryptString : for decrypting text from an encrypted hex data buffer;

## 2.4.3 Tray Icon usage

The SCardX Easy has its own icon in the system tray zone.

By default this icon has a single pop-up menu item "About...".

You can expand this pop-up menu by adding of your own menu items at any time.



The SCardX Easy allows you to add any counts of your own menu items.

### Useful info:

- you can re-create the TrayIcon's menu by calling the TrayIconMenuCreate function;
- you can clear all menu items of the TrayIcon at once by calling the TrayIconMenuClear function;
- you can check/uncheck the menu item by calling the TrayIconMenuItemSetChecked function;
- you can enable/disable the menu item by calling the TrayIconMenuItemSetEnabled function;
- you can make the menu item as a default item by calling the TrayIconMenuItemSetDefault function;
- when the user clicks on the TrayIcon menu item the event OnTrayIconMenuItem occurs;
- when the user twice clicks on the TrayIcon the event OnTrayIconDbClick occurs;

## 2.4.4 Preferences

The SCardX Easy allows you to change the preferences via its ActiveX interface.

### PC/SC Card detecting defaults

Using the SetPref\_PCSC\_OnCardDetect function you can set up of the following preferences:

- Open the reader automatically
- Preferred Protocol
- Preferred Sharing Mode
- Card closing mode

### **Miscellaneous**

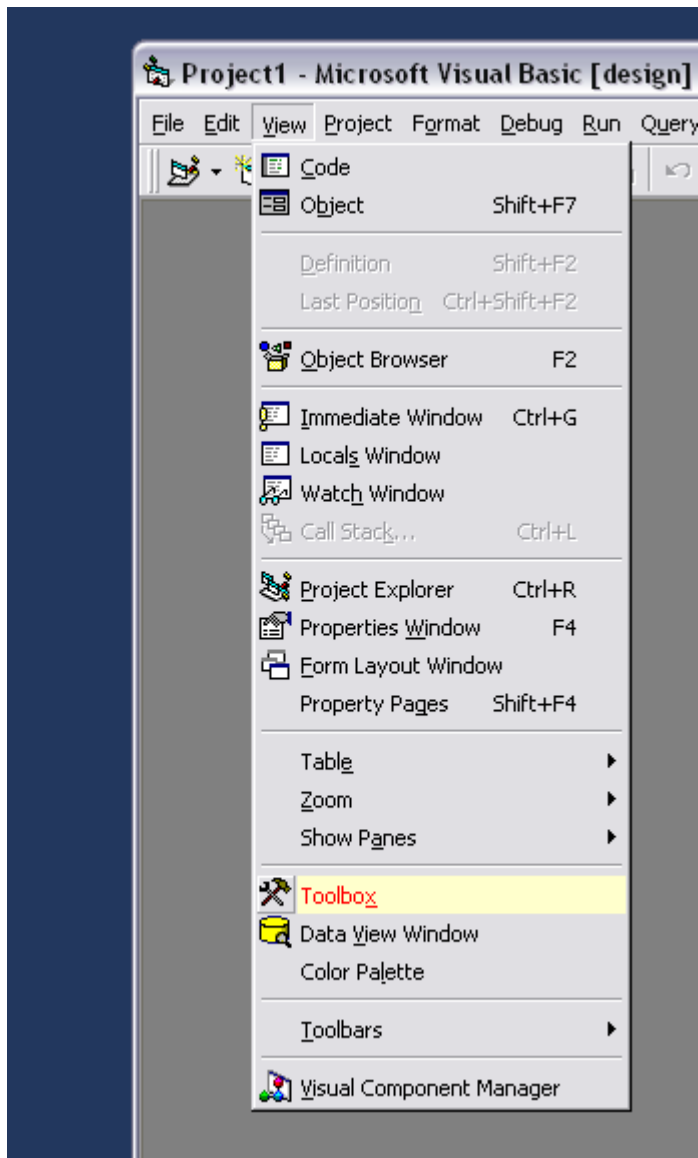
Using the `SeparateReceivedBytes` property you can set up the "Separate received HEX bytes" parameter of the control's preferences.

Using the `EventsLogging` property you can set up the "Events logging" parameter of the control's preferences.

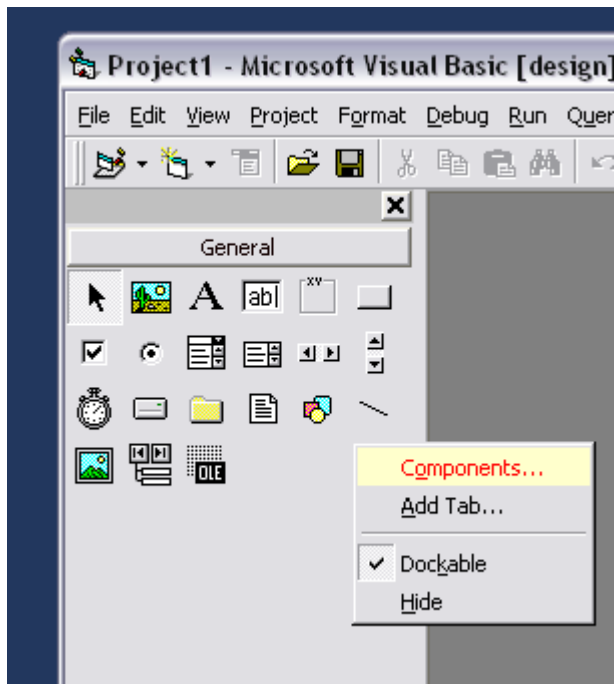
## 3 SCardX Easy first start

### 3.1 Registering SCardX Easy ActiveX control in the Visual Basic 6

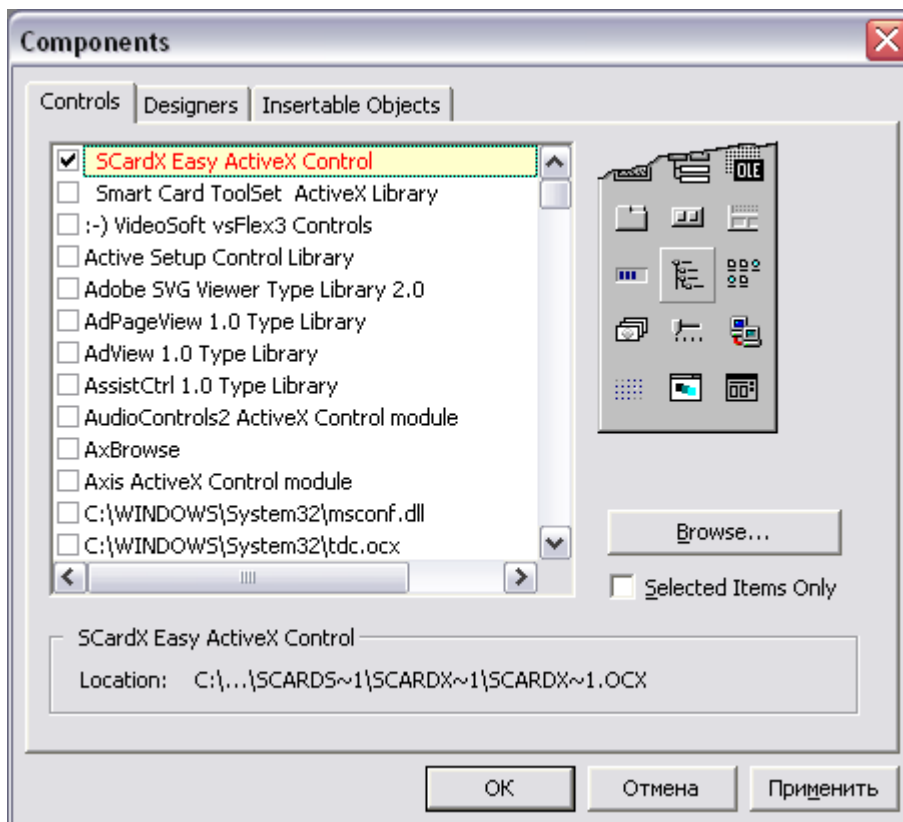
Open the Visual Basic, create the new project and make the Toolbox window visible:



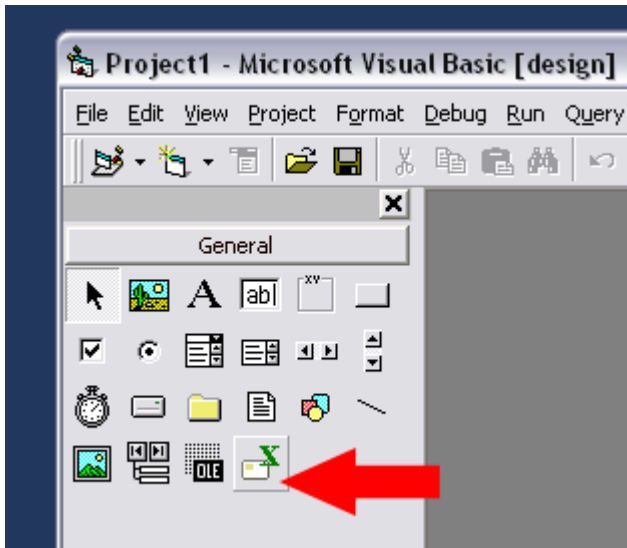
Click by the mouse right button on the Toolbox and select the "Components..." command:



Check the "SCardX Easy ActiveX Control" checkbox in the controls' list of the "Components" window :



The SCardX Easy's icon becomes visible on the Toolbox window:



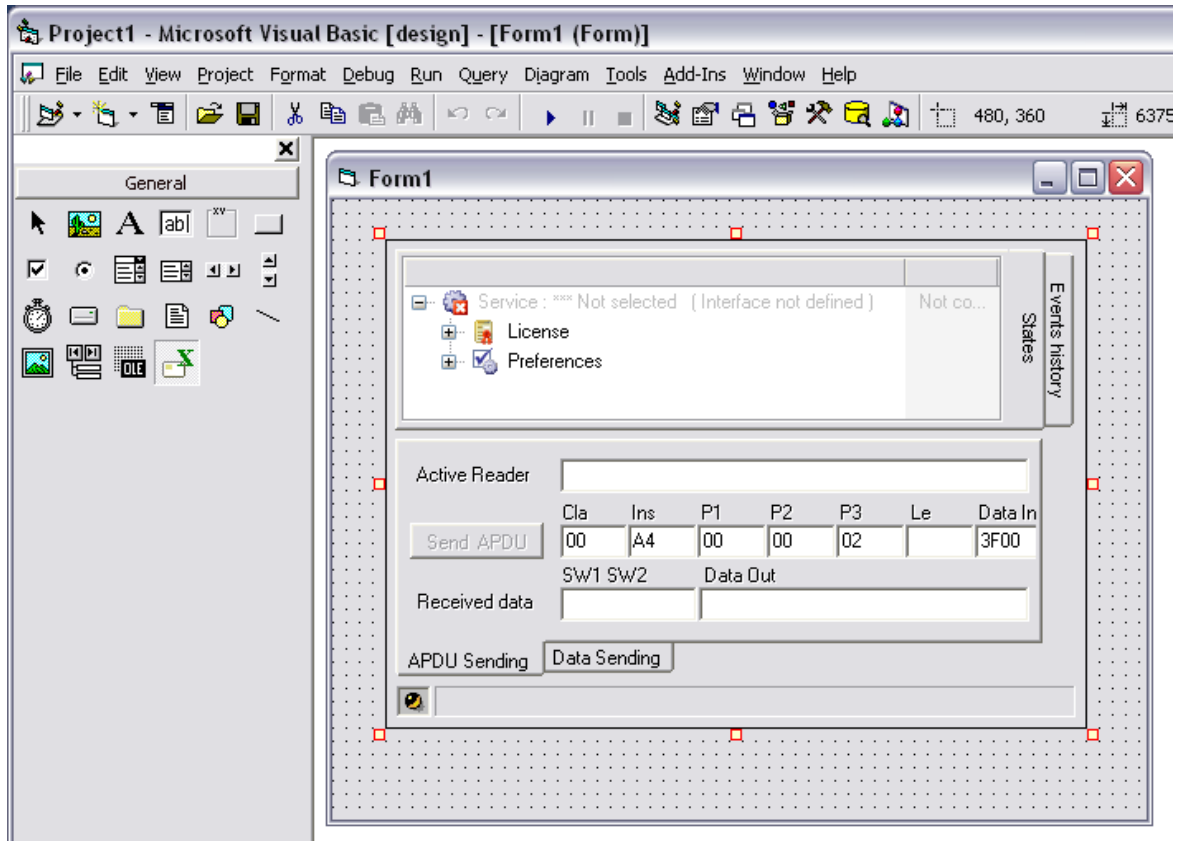
That's all.

You can use now the SCardX Easy ActiveX control in your application.

## 3.2 Your first application and the connection testing

You can create the first small application for testing of the smart card service and card readers of your PC .

Please create the new Visual Basic application. Click on the SCardX Easy icon on the Toolbox window and put this component on the new form:



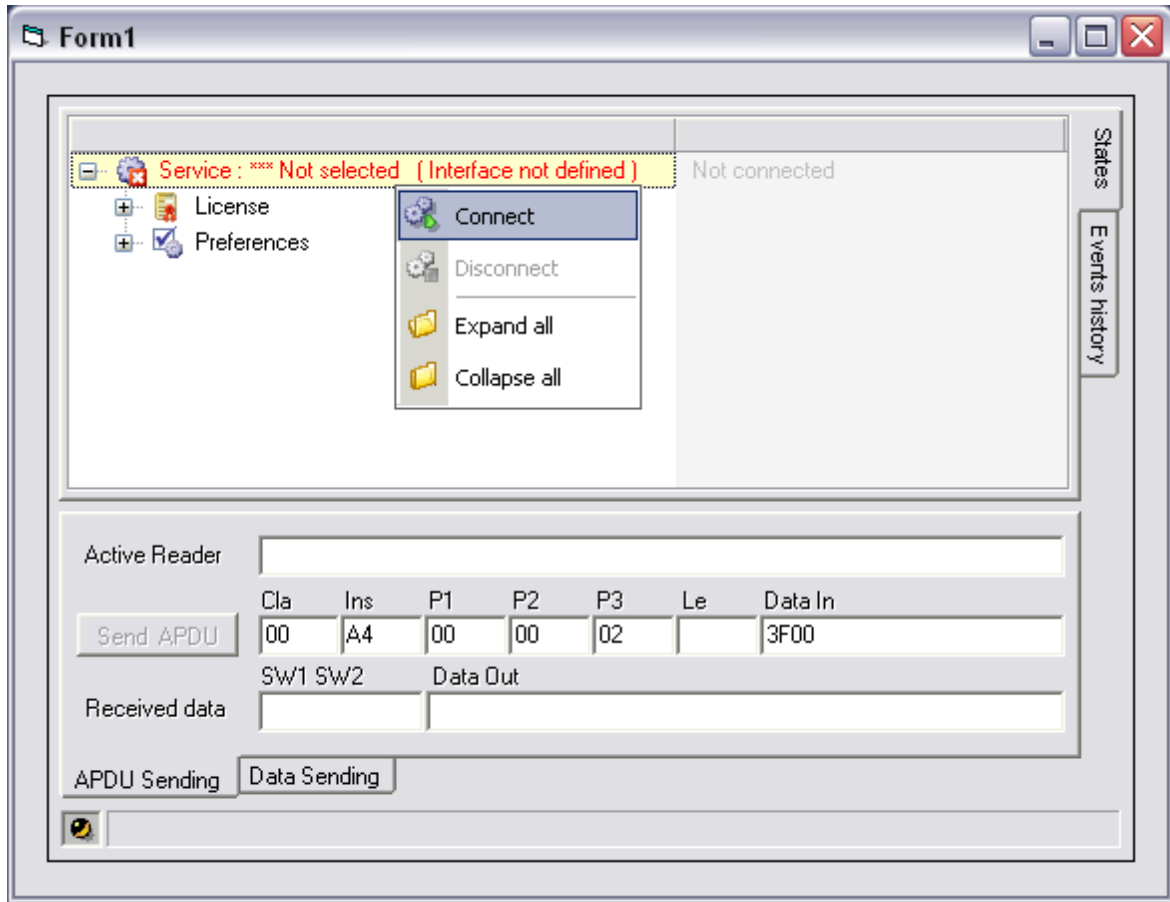
Set up the VisibleToolBar property of the SCardX Easy to true.

Go to the Form\_Unload event and place the following command there:

```
Private Sub Form_Unload(Cancel As Integer)
SCardX_Easy1.Finalize
End Sub
```

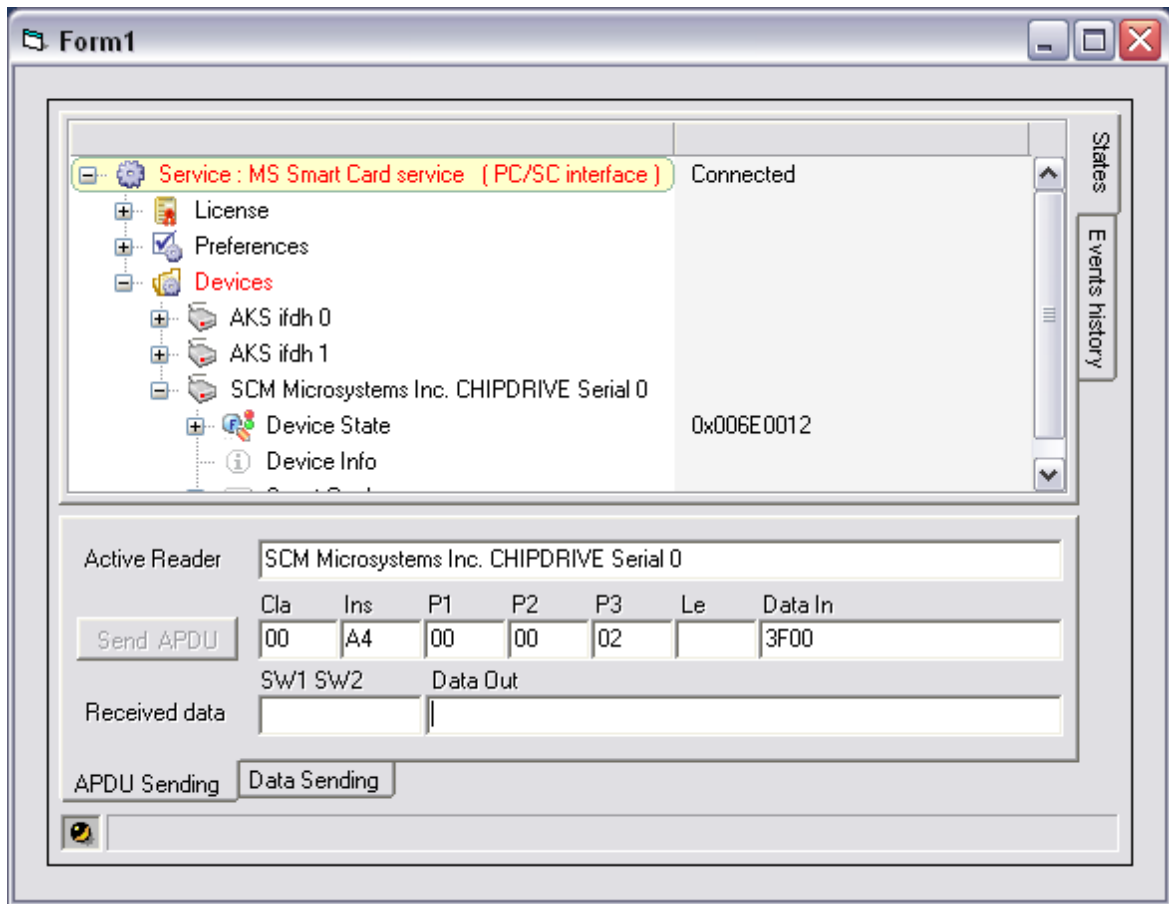
Run this application.

Click on the "Service" item of the "States" page of the SCardX Easy by the right mouse button and select the menu item "Connect":



The SCardX Easy ActiveX control will try to connect the MS Smart Card service.

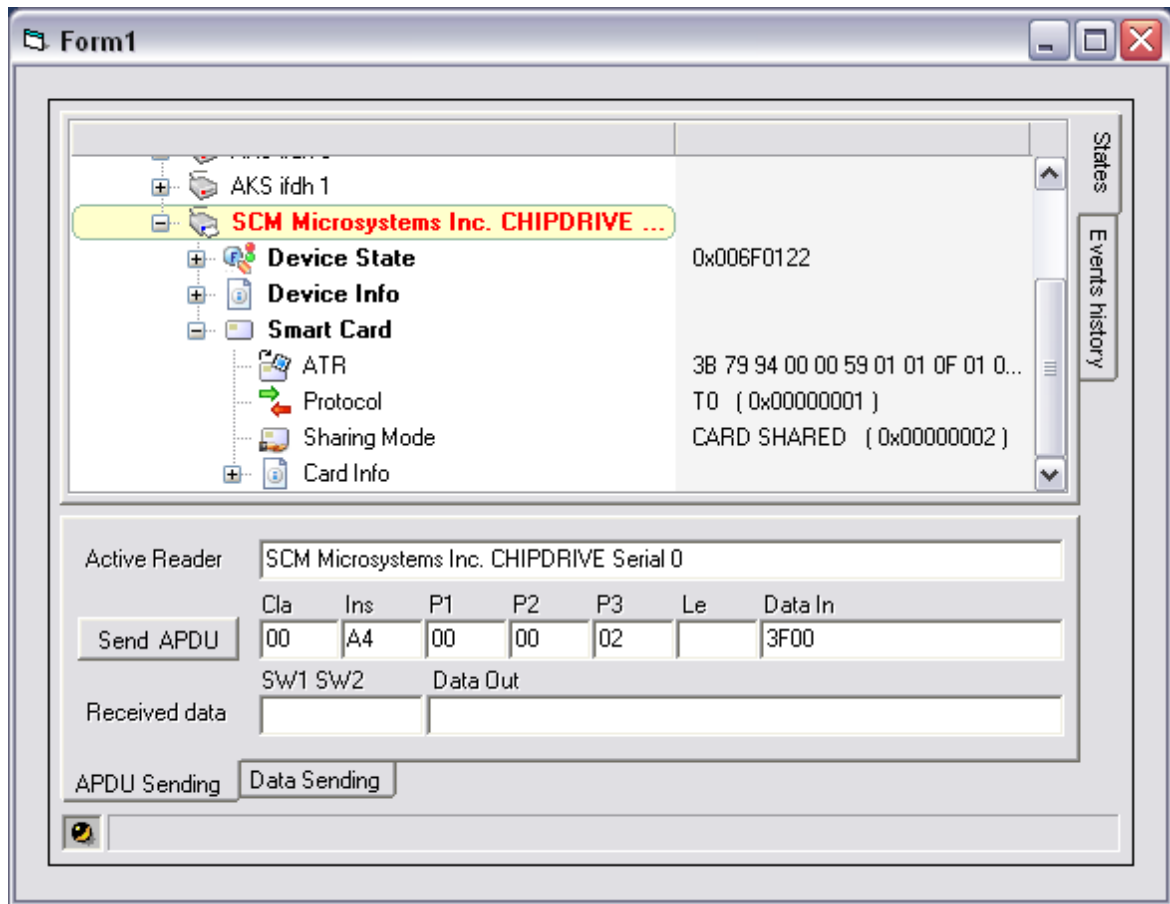
If these drivers are present on your PC the SCardX Easy ActiveX control will connect its and the available card readers names list will be shown.



Insert the standart ISO-7816 smart card like the GSM SIM into the reader.

**Warning!** Do not use any memory cards for this test!

If the card is valid it will be opened and the info about of this card will be shown on the "States" page. Click on the highlighted reader item.



Open the "Events History" page.

Click on the "[Send APDU](#)" command button of the ToolBar panel.

N	Source	Event	Value
8	SCM Microsystems Inc. CHIPDRIVE	Waiting for card	Insert card into a reader, p
9	SCM Microsystems Inc. CHIPDRIVE	Reader state changed	0x006F0022 : There is a c
10	SCM Microsystems Inc. CHIPDRIVE	Card detected	Card was detected in the r
11	SCM Microsystems Inc. CHIPDRIVE	Reader state changed	0x006F0122 : There is a c
12	SCM Microsystems Inc. CHIPDRIVE	Card ready	ATR = 3B 79 94 00 00 59
13	SCM Microsystems Inc. CHIPDRIVE	Data sent	Sent: { 00 A4 00 00 02 3F
14	SCM Microsystems Inc. CHIPDRIVE	Data sent	Sent: { 00 A4 00 00 02 3F
15	SCM Microsystems Inc. CHIPDRIVE	Data sent	Sent: { 00 A4 00 00 02 3F

Active Reader: SCM Microsystems Inc. CHIPDRIVE Serial 0

Send APDU: Cla: 00, Ins: A4, P1: 00, P2: 00, P3: 02, Le: , Data In: 3F00

Received data: SW1: 90, SW2: 00, Data Out:

APDU Sending: Data Sending

If the data will be sent into the card correctly:

- the event "Data sent" will be occurred and placed into the events history grid;
- the received card answer will be placed into the "Received data" controls of the ToolBar panel;

Otherwise an error event will be created and placed into the events history grid.

That's all.

If you can send now the data buffers into your cards you may start to create your first smart cards application.

If an error event will be occurred during of this test it means that either the smart card service on the your PC is not started or your devices are not works. In this case you can contact the SCard SOFT's support service via e-mail [support@scardsoft.com](mailto:support@scardsoft.com) for detecting and removing the troubles.

## 4 Your first application. " Hello, cards World ! "

### 4.1 Demo application

The SCardX Easy setup program installs the source codes of example applications.

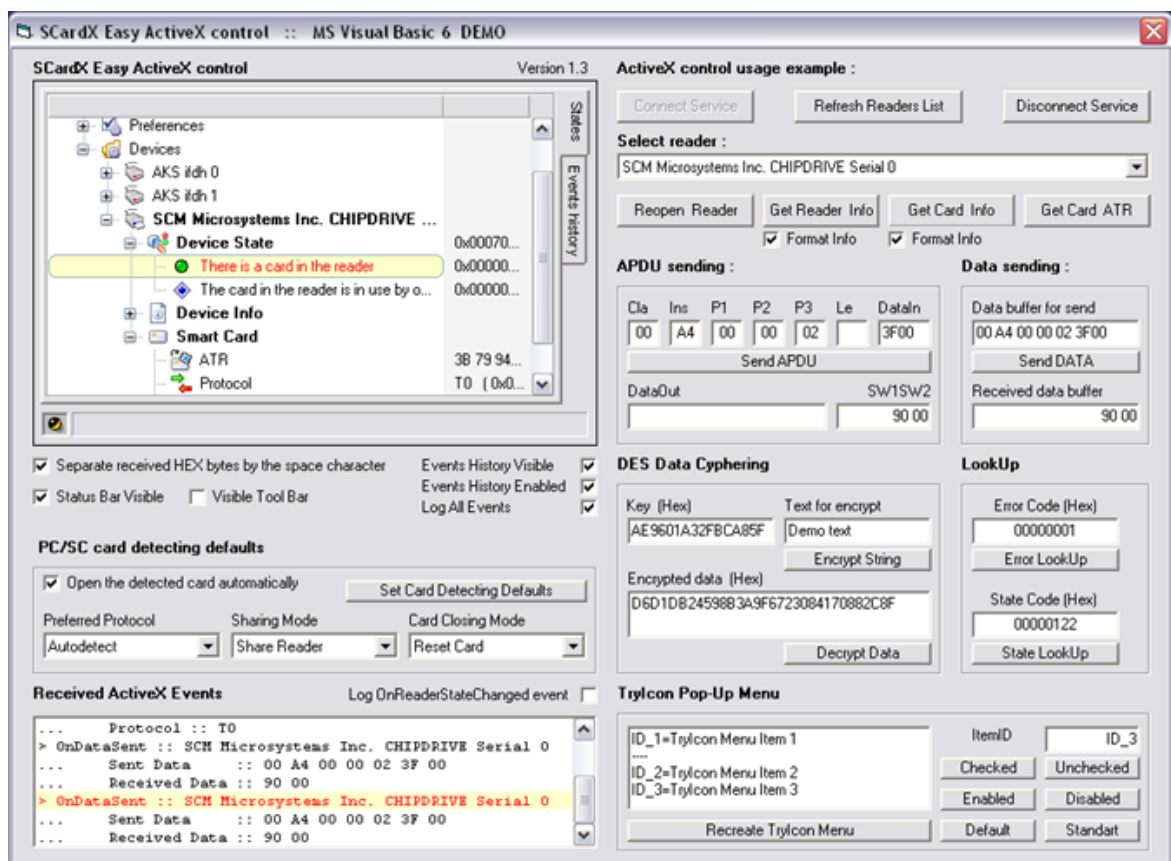
The default examples' path on your hard drive after the control's installation is:

```
"C:\Program Files\SCardSOFT\SCardX Easy\Examples"
```

You can find the Visual Basic demo application source codes on the following default path:

```
"C:\Program Files\SCardSOFT\SCardX Easy\Examples\Visual Basic 6"
```

The compiled demo application looks like on this picture:



This demo application will be used by this Manual as a base of your first smart cards Visual Basic application.

Please find it and copy its source codes to your Visual Basic projects workplace.

## 4.2 New Visual Basic project

1. Create the new Visual Basic project.
2. Rename the form from Form1 to MainForm.
3. Put the SCardX Easy icon from the Visual Basic Toolbox on the new form.
4. Rename the SCardX Easy object from SCardX\_Easy1 to SCardX\_Easy.
5. Set up the control's position on the form.

## 4.3 Interface procedures

You need to control the states of the form's controls depending to the states of the connection and to your readers' states.

For example the data sending command button must be disabled while the reader is empty.

For managing of the controls' states you need to control the values of the following three SCardX Easy ActiveX control properties:

[ConnectionState](#)

[IsLocked](#)

[IsCardReady](#)

When one of these properties becomes changed you need enable or disable some of the form's controls.

The demo application has two interface procedures:

```
' enable/disable the controls of the connection oriented commands
Private Sub EnableControls()
Connected = (SCardX_Easy.ConnectionState = stServiceConnected)
RList.Enabled = Connected
CommandConnect.Enabled = Not Connected And (Not Locked)
CommandDisconnect.Enabled = Connected And (Not Locked)
CommandRefresh.Enabled = Connected And (Not Locked)
EnableCardReadyControls
End Sub

' enable/disable the controls of the smart card commands
Private Sub EnableCardReadyControls()
CardReady = SCardX_Easy.IsCardReady (RList.Text)
CommandRInfo.Enabled = Connected And CardReady And (Not Locked)
CommandCInfo.Enabled = Connected And CardReady And (Not Locked)
CommandATR.Enabled = Connected And CardReady And (Not Locked)
CommandReopen.Enabled = Connected And CardReady And (Not Locked)
CommandAPDU.Enabled = Connected And CardReady And (Not Locked)
CommandDATA.Enabled = Connected And CardReady And (Not Locked)
End Sub
```

Call the Sub `EnableControls` on the following events:

[OnConnected](#)

[OnDisconnected](#)

[OnLock](#)

[OnUnlock](#)

The `EnableControls` procedure calls the `EnableCardReadyControls` procedure automatically. But you need to call it additionally on the following events:

[OnCardWait](#)

[OnCardReady](#)

[OnReaderSelected](#)

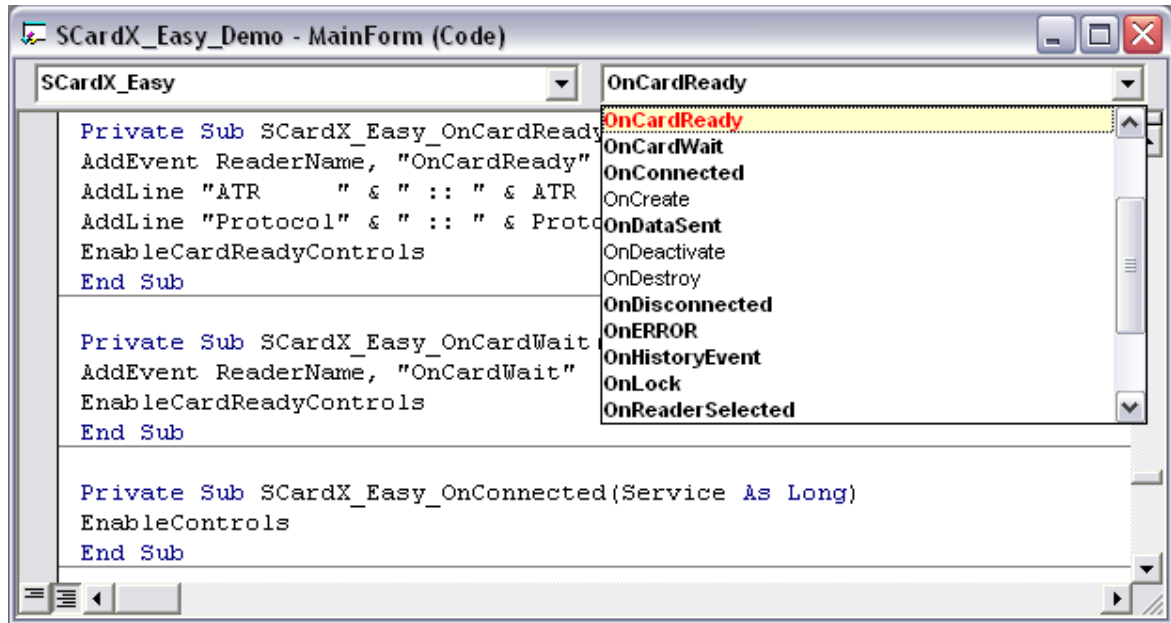
And additionally you need to call the `EnableCardReadyControls` procedure each time when the active reader name of your application will be changed. In the demo application this procedure additionally calls on the `RList_Click()` event.

## 4.4 Events

How to receive the smart cards' or the service's events into your own application?

It's so easy by using of the SCardX Easy ActiveX control!

Select the SCardX\_Easy in the objects' list of the code editor window and look on the events list :



There are all control's events there. Select the event which you need and the Visual Basic will create the source code for you automatically.

All SCardX Easy ActiveX control events are maximal informative. There are all info which you need are present in the event's parameters.

For example [OnCardReady](#) event :

```

Private Sub SCardX_Easy_OnCardReady( ReaderName As String, ATR As String, ProtocolValue As Long, Protocol As String)
    ' .... your code here
End Sub

```

The [OnCardReady](#) event gives you all useful information about the opened card at once:

- the opened card's Reader Name;
- the ATR of the opened card;
- the real active Protocol of the opened card.

Any smart card application without the events are dead and unusable.

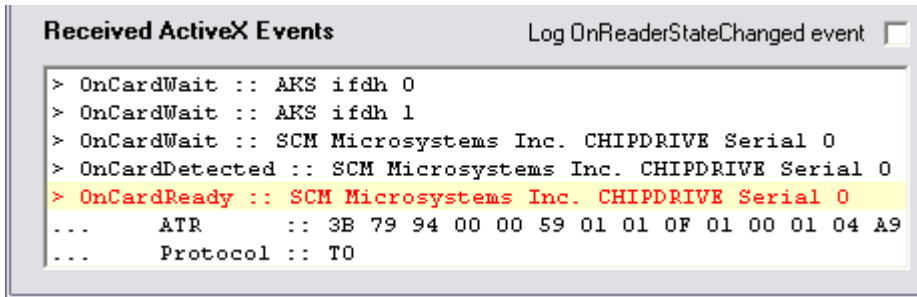
Otherwise by using the SCardX Easy ActiveX control you can add to your programs the power and sensitivity of the professional applications.

### Processing of the received events

Each event has its own parameters list and each event is intended for its own task.

Additionally to the specific events' tasks the demo application has special controls and procedures

for the simple visualization of all received events :



```

Received ActiveX Events          Log OnReaderStateChanged event 
> OnCardWait :: AKS ifdh 0
> OnCardWait :: AKS ifdh 1
> OnCardWait :: SCM Microsystems Inc. CHIPDRIVE Serial 0
> OnCardDetected :: SCM Microsystems Inc. CHIPDRIVE Serial 0
> OnCardReady :: SCM Microsystems Inc. CHIPDRIVE Serial 0
...   ATR       :: 3B 79 94 00 00 59 01 01 0F 01 00 01 04 A9
...   Protocol  :: T0
  
```

These events visualization tools are the EventsList ListBox control and the AddEvent procedure:

```

Private Sub AddEvent(EventSource As String, EventStr As String)
EventsList.AddItem "> " & EventStr & " :: " & EventSource
EventsList.Selected(EventsList.ListCount - 1) = True
End Sub
  
```

It's easy! Call this procedure on the each occurred event and you will see all received events by looking thru the text lines into the EventsList control:

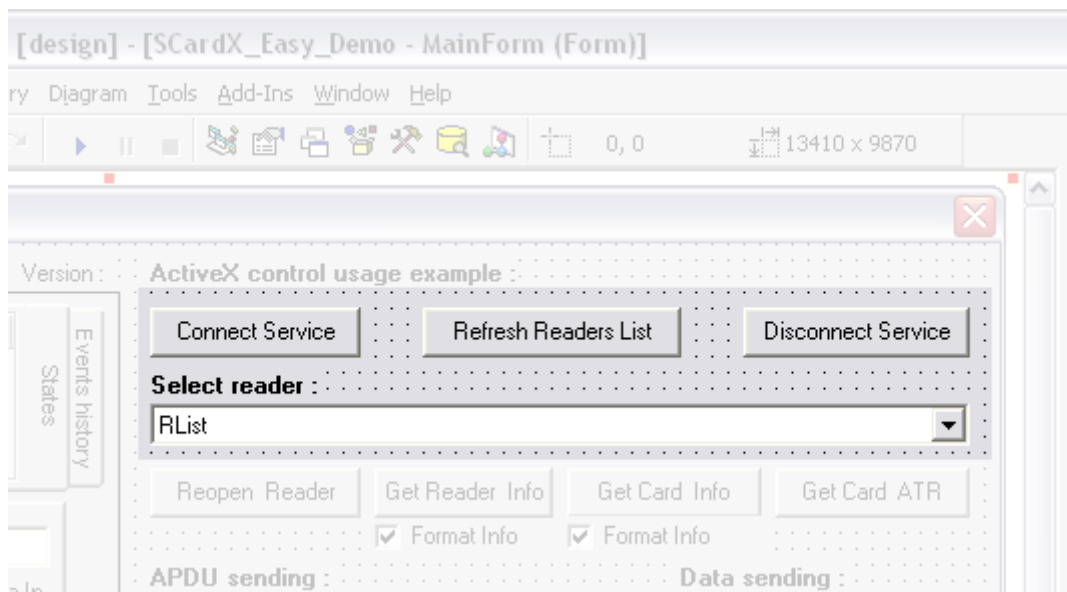
```

Private Sub SCardX_Easy_OnReaderStateChanged( ReaderName As String, ReaderState As Long,
ReaderStateHex As String, ReaderStateLookup As String)
AddEvent ReaderName, "OnReaderStateChanged"
End Sub
  
```

## 4.5 Preparing the connection controls

Before working with smart cards we need to connect the smart card service.

Place on the form the three command buttons for the connection commands and one combo box for the readers names list like on this picture:



## Service connecting commands

By clicking on the "[Connect Service](#)" command button we'll select the MS Smart Card service and set up the connection state of SCardX Easy as connected:

```
Private Sub CommandConnect_Click()  
SCardX_Easy.SmartCardService = srv_MS_PCSC_SCard_Service  
SCardX_Easy.ConnectionState = stServiceConnected  
End Sub
```

By clicking on the "[Disconnect Service](#)" command button we'll close the connection and unload the driver:

```
Private Sub CommandDisconnect_Click()  
SCardX_Easy.ConnectionState = stServiceNotConnected  
SCardX_Easy.SmartCardService = srv_Not_Defined  
End Sub
```

What will be happened after clicking on the "[Connect Service](#)" command button :

- the SCardX Easy loads the driver libraries and makes the connection to the selected smart card service;
- [OnConnected](#) events occurs; on this event you can enable the controls on the form by calling the EnableControls procedure;
- the SCardX Easy loads from the service the list of the names of the available card readers which are attached to your PC;
- [OnReadersList](#) events occurs; on this event you can receive and store the readers list;
- the SCardX Easy starts to listen the devices for the changes of its states;
- from now the application will receive the following readers states events:
  - [OnReaderStateChanged](#)
  - [OnCardWait](#) : on this event you can enable the controls on the form by calling the EnableCardReadyControls procedure;
  - [OnCardDetected](#)
  - [OnCardInvalid](#)
  - [OnCardReady](#) : on this event you can enable the controls on the form by calling the EnableCardReadyControls procedure;
  - [OnReaderSelected](#) : on this event you can enable the controls on the form by calling the EnableCardReadyControls procedure;

## Readers list receiving

All smart card or device commands of the SCardX Easy ActiveX control needs the reader name as a parameter.

You can receive and store on the form the readers list by the two ways:

- using the [OnReadersList](#) event;
- using the [GetReadersList](#) function of the SCardX Easy;

The demo application uses the RList combo box as a readers names' container. And additionally the selected reader of this combo box always used as the active reader name for all smart cards' and devices' commands.

For filling up of the RList combo box by the real names of attached readers the demo application has a function MakeReadersList:

```
Private Sub MakeReadersList(ReadersNames As String)  
RList.Clear  
ReadersList = Split(ReadersNames, strNewLine, -1, 1)  
ii = 0  
For Each ReaderName In ReadersList
```

```
ii = ii + 1
  If ReaderName <> "" Then
    RList.AddItem ReaderName
  End If
Next
If (RList.ListCount > 0) Then RList.ListIndex = 0
EnableCardReadyControls
End Sub
```

The demo application calls the `MakeReadersList` automatically on the `OnReadersList` event:

```
Private Sub SCardX_Easy_OnReadersList(ReadersList As String)
  MakeReadersList (ReadersList)
End Sub
```

It's easy! The `SCardX Easy ActiveX` control gives you the readers list as a parameter of the `OnReadersList` event!

Alternatively you can receive the readers list at any time using the `GetReadersList` function of the `SCardX Easy`. For this command the demo application has the "Refresh Readers List" command button.

By clicking on the "Refresh Readers List" command button the application reloads the readers list:

```
Private Sub CommandRefresh_Click()
  MakeReadersList (SCardX_Easy.GetReadersList)
End Sub
```

## 4.6 Preparing the opened reader controls

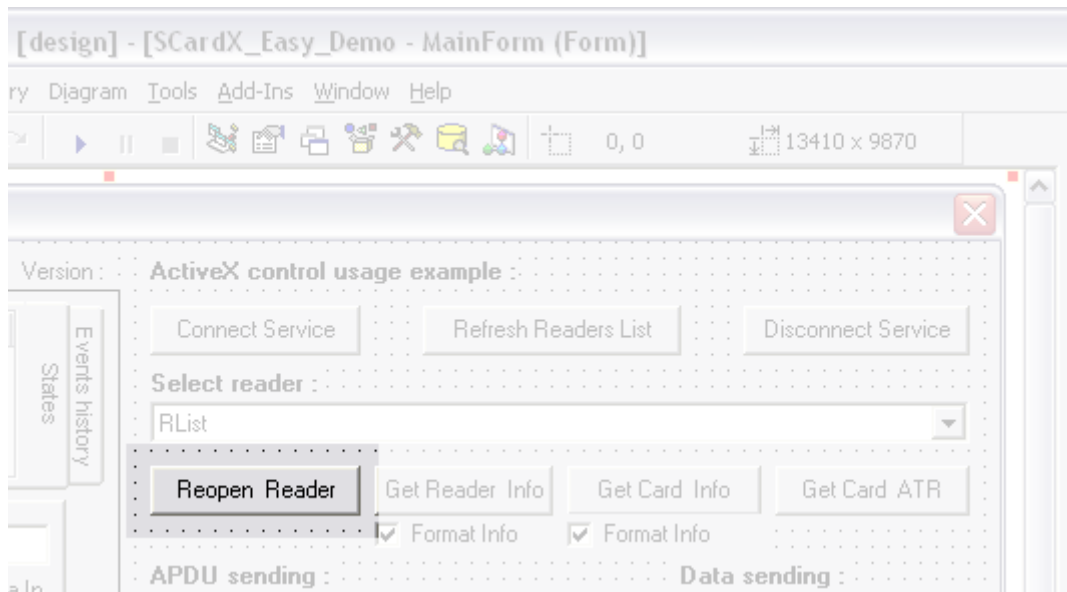
After receiving of the [OnCardReady](#) event the application may call the following functions of the `SCardX Easy ActiveX` control:

- [ReopenReader](#)
- [GetReaderInfoFmt](#)
- [GetReaderInfo](#)
- [GetCardInfoFmt](#)
- [GetCardInfo](#)
- [GetCardATR](#)
- [SendCardAPDU](#)
- [SendCardDATA](#)

All these functions takes the opened reader name as a parameter and may be called after receiving the [OnCardReady](#) event only.

### Reopen Reader command

Add the "Reopen Reader" command button on the form.

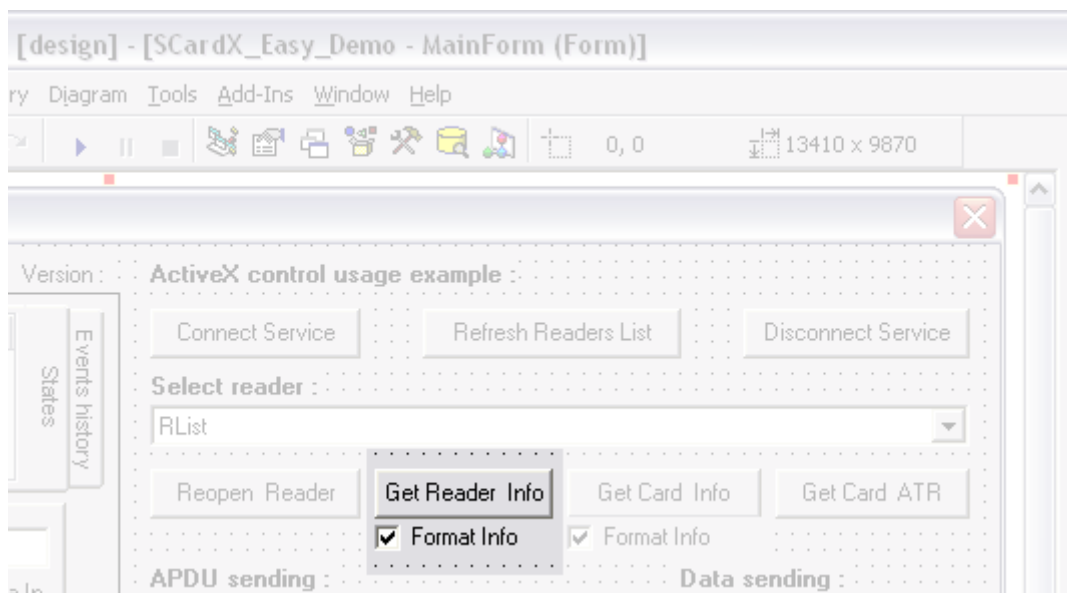


By clicking on this command button the application will reopens the selected card reader:

```
Private Sub CommandReopen_Click()
    SCardX_Easy.ReopenReader (RList.Text)
End Sub
```

## Receiving the Reader Info

Add the "Get Reader Info" command button and the "Format Info" checkbox on the form.



The SCardX Easy has two functions for the reader info receiving:

- [GetReaderInfo](#)
- [GetReaderInfoFmt](#)

The function [GetReaderInfo](#) returns the not formatted info lines like these ones:

```
[VENDOR INFO]
VENDOR NAME=SCM Microsystems Inc.
VENDOR IFD TYPE=CHIPDRIVE Serial
```

```
VENDOR IFD VERSION=< no info >
VENDOR IFD SERIAL NO=12639860
```

The function **GetReaderInfoFmt** returns the formatted info lines like these ones:

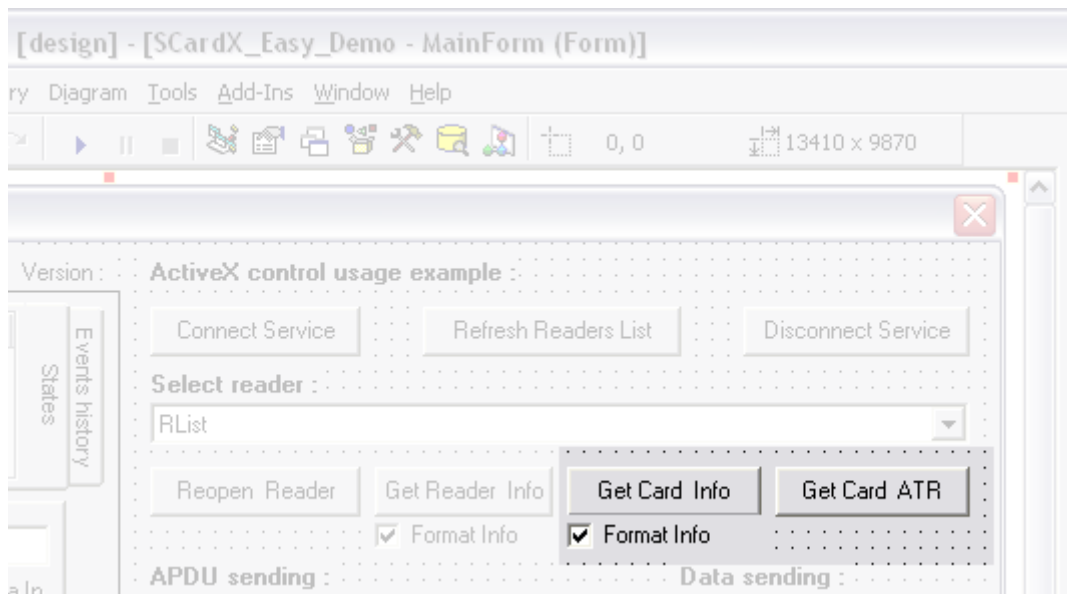
```
VENDOR INFO
VENDOR NAME ..... SCM Microsystems Inc.
VENDOR IFD TYPE ..... CHIPDRIVE Serial
VENDOR IFD VERSION ..... < no info >
VENDOR IFD SERIAL NO ..... 12639860
```

By clicking on the "Get Reader Info" command button the application will receive the info lines :

```
Private Sub CommandRInfo_Click()
AddCommand "", "Get Reader Info"
If (Check5.Value = Checked) Then ss = SCardX_Easy.GetReaderInfoFmt(RList.Text) Else ss =
SCardX_Easy.GetReaderInfo(RList.Text)
InfoLines = Split(ss, strNewLine, -1, 1)
ii = 0
For Each InfoLine In InfoLines
ii = ii + 1
If InfoLine <> "" Then
s = InfoLine
EventsList.AddItem s
End If
Next
EventsList.Selected(EventsList.ListCount - 1) = True
End Sub
```

## Receiving the Card Info

Add the "Get Card Info" and "Get Card ATR" command button and the "Format Info" checkbox on the form.



The SCardX Easy has two functions for the card info receiving:

- **GetCardInfo**
- **GetCardInfoFmt**

The function **GetCardInfo** returns the not formatted info lines like these ones:

```
[ICC STATE]
ATR STRING=3B 79 94 00 00 59 01 01 0F 01 00 01 04 A9
ICC PRESENCE=2
ICC INTERFACE STATUS=255
ICC TYPE PER ATR=1
CURRENT IO STATE=< no info >
```

```
[PROTOCOL]
DEFAULT DATA RATE=9624
MAX DATA RATE=115484
ASYNC PROTOCOL TYPES=3
DEFAULT CLK=3580
```

The function [GetCardInfoFmt](#) returns the formatted info lines like these ones:

```
ICC STATE
ATR STRING ..... 3B 79 94 00 00 59 01 01 0F 01 00 01 04 A9
ICC PRESENCE ..... 2
ICC INTERFACE STATUS ..... 255
ICC TYPE PER ATR ..... 1
CURRENT IO STATE ..... < no info >

PROTOCOL
DEFAULT DATA RATE ..... 9624
MAX DATA RATE ..... 115484
ASYNC PROTOCOL TYPES ..... 3
DEFAULT CLK ..... 3580
```

By clicking on the "Get Card Info" command button the application will receive the info lines :

```
Private Sub CommandInfo_Click()
AddCommand "", "Get Card Info"
If (Check6.Value = Checked) Then ss = SCardX_Easy.GetCardInfoFmt(RList.Text) Else ss =
SCardX_Easy.GetCardInfo(RList.Text)
InfoLines = Split(ss, strNewLine, -1, 1)
ii = 0
For Each InfoLine In InfoLines
ii = ii + 1
If InfoLine <> "" Then
s = InfoLine
EventsList.AddItem s
End If
Next
EventsList.Selected(EventsList.ListCount - 1) = True
End Sub
```

By clicking on the "Get Card ATR" command button the application will receive the ATR string of the opened card:

```
Private Sub CommandATR_Click()
AddCommand "", "Get Card ATR"
ss = SCardX_Easy.GetCardATR(RList.Text)
EventsList.AddItem ss
EventsList.Selected(EventsList.ListCount - 1) = True
End Sub
```

## Command APDU sending

Add on the form the following controls:

By clicking on the "Send APDU" command button the application gets the hexadecimal parts of a command APDU according to ISO-7816 from the form's TextBox controls and puts its parameters of the SCardX Easy function [SendCardAPDU](#) :

```

Private Sub CommandAPDU_Click()
SW1SW2.Text = ""
DataOut.Text = ""
sss = SCardX_Easy.SendCardAPDU(RList.Text, Cla.Text, Ins.Text, P1_1.Text, P2_1.Text,
P3_1.Text, Le_1.Text, DataIn.Text, s, ss)
SW1SW2.Text = s
DataOut.Text = ss
End Sub

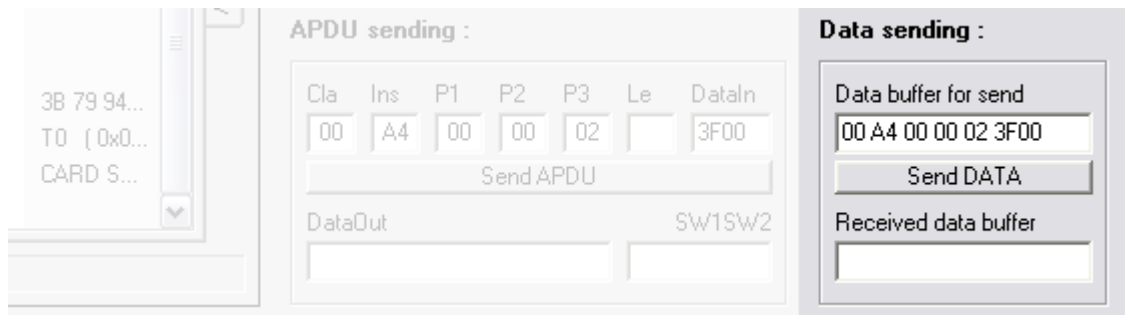
```

This function returns the card's response APDU data as parameters according to ISO-7816 :

- the status word SW1SW2 value in the hexadecimal format; it placed in the TextBox control labeled "SW1SW2";
- the DataOut buffer in the hexadecimal format; it placed in the TextBox control labeled "DataOut"

## Unformatted data buffers sending

Add on the form the following controls:



By clicking on the "Send DATA" command button the application gets the hexadecimal value of the send buffer labeled as "Data for send (Hex)" and puts its to a parameter of the SCardX Easy function [SendCardDATA](#) :

```

Private Sub CommandDATA_Click()
ReceivedBuffer.Text = ""
s = SCardX_Easy.SendCardDATA(RList.Text, SendBuffer.Text)
ReceivedBuffer.Text = s
End Sub

```

This function returns the card's answer on the sent data in the hexadecimal format. The returned data placed in the TextBox control labeled "Received Data Buffer".

## 4.7 Tray Icon

The SCardX Easy ActiveX control allows you to manage the tray icon pop-up menu items and to receive the tray icon events.

## Preparing the form controls

Add on the form the following controls:

## Creating your own tray icon menu

The new pop-up menu of the SCardX Easy tray icon creates easy by calling of the [TrayIconMenuCreate](#) function.

You need to prepare the menu items list according to these rules:

- each new line in the list is the new menu item template;
- each menu item template consists of two parts;
  - the menu item ID;
  - the menu item caption;
- the parts of the menu item template are divided by the "=" character;
- if the menu item template begins with a "-" character the menu divider will be created;

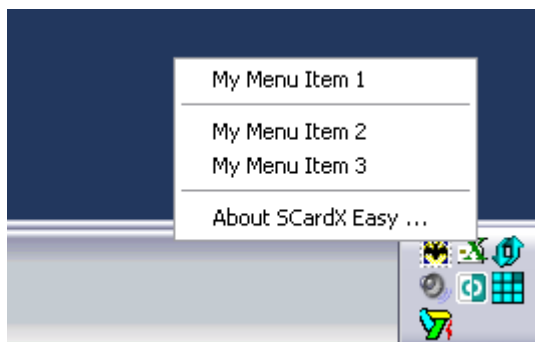
Use the TrylconMenuItems TextBox on the form for preparing of the menu items list before menu creating.

For example your menu items list may be prepared like this:

- ID\_1=My Menu Item 1
- - it's the divider
- ID\_2=My Menu Item 2
- ID\_3=My Menu Item 3

By clicking on the "Recreate Trylcon Menu" command button the SCardX Easy will recreate its tray icon pop-up menu:

```
Private Sub Command1_Click()
  SCardX_Easy.TrayIconMenuCreate (TryIconMenuItems.Text)
End Sub
```



## Changing the menu item properties

You can set up the following menu item properties:

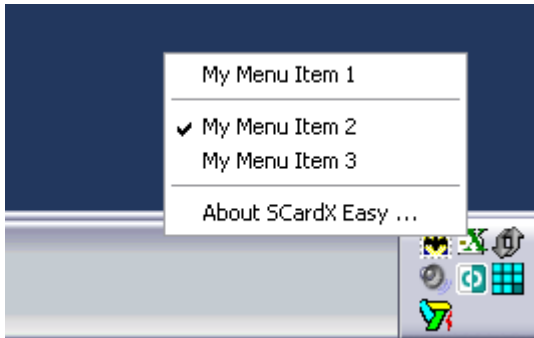
- checked / unchecked
- enabled / disabled
- default / standart

All functions for changing of the menu item's properties takes the item ID string as a parameter.

## Setting up the menu item as checked / unchecked

By clicking on the "Checked" command button the SCardX Easy makes the menu item as checked:

```
Private Sub Command2_Click()  
bb = SCardX_Easy.TrayIconMenuItemSetChecked (ItemID.Text, True)  
End Sub
```



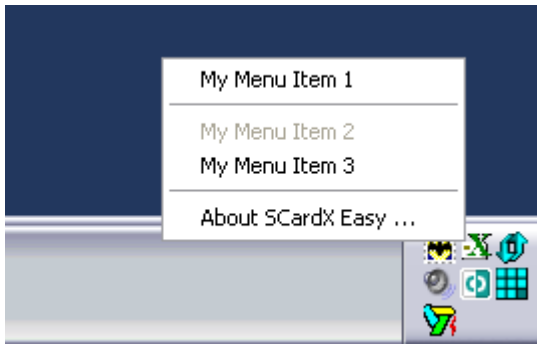
By clicking on the "Unchecked" command button the SCardX Easy makes the menu item as unchecked:

```
Private Sub Command3_Click()  
bb = SCardX_Easy.TrayIconMenuItemSetChecked (ItemID.Text, False)  
End Sub
```

## Setting up the menu item as enabled / disabled

By clicking on the "Disabled" command button the SCardX Easy makes the menu item as disabled:

```
Private Sub Command4_Click()  
bb = SCardX_Easy.TrayIconMenuItemSetEnabled (ItemID.Text, True)  
End Sub
```



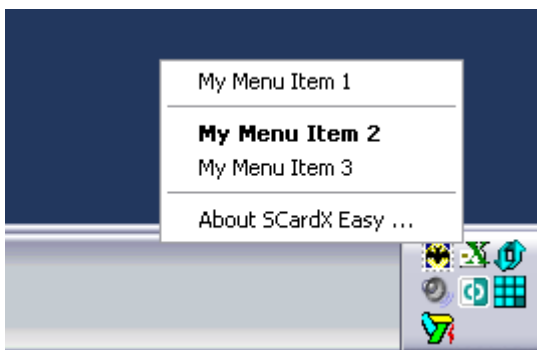
By clicking on the "Enabled" command button the SCardX Easy makes the menu item as enabled:

```
Private Sub Command5_Click()  
bb = SCardX_Easy.TrayIconMenuItemSetEnabled (ItemID.Text, False)  
End Sub
```

### **Setting up the menu item as default / standart**

By clicking on the "Default" command button the SCardX Easy makes the menu item as default:

```
Private Sub Command6_Click()  
bb = SCardX_Easy.TrayIconMenuItemSetDefault (ItemID.Text, True)  
End Sub
```



By clicking on the "Standart" command button the SCardX Easy makes the menu item as standart menu item:

```
Private Sub Command7_Click()  
bb = SCardX_Easy.TrayIconMenuItemSetDefault (ItemID.Text, False)  
End Sub
```

### **Receiving the tray icon menu events**

The SCardX Easy creates the [OnTrayIconMenuItem](#) event when user clicks on the menu item:

```
Private Sub SCardX_Easy_OnTrayIconMenuItem(ItemID As String, IsChecked As Boolean,  
IsEnabled As Boolean, IsDefault As Boolean, Caption As String)  
AddEvent ItemID, "OnTrayIconMenuItem"  
End Sub
```

## **Receiving the tray icon mouse double click event**

The SCardX Easy creates the [OnTrayIconDbIcIck](#) event when user double clicks on the tray icon:

```
Private Sub SCardX_Easy_OnTrayIconDbIcIck()  
AddEvent "", "OnTrayIconDbIcIck"  
End Sub
```

## 4.8 LookUp service

The SCardX Easy allows you to decode the system error codes and the reader states codes from its numerical values to its string descriptions.

Add on the form the following controls:

### Error LookUp

By clicking on the "Error LookUp" command button the application calls the lookup function and receives the decoded value:

```
Private Sub CommandErrorLookUp_Click()
AddCommand TextELookUp.Text, "ErrorLookUp"
ss = SCardX_Easy.LookUpError (TextELookUp.Text)
EventsList.AddItem ss
EventsList.Selected(EventsList.ListCount - 1) = True
End Sub
```

### Reader State LookUp

By clicking on the "State LookUp" command button the application calls the lookup function and receives the decoded value:

```
Private Sub CommandStateLookUp_Click()
AddCommand TextSLookUp.Text, "StateLookUp"
ss = SCardX_Easy.LookUpReaderState (TextSLookUp.Text)
InfoLines = Split(ss, strNewLine, -1, 1)
ii = 0
For Each InfoLine In InfoLines
ii = ii + 1
If InfoLine <> "" Then
s = InfoLine
EventsList.AddItem s
End If
Next
EventsList.Selected(EventsList.ListCount - 1) = True
End Sub
```

## 4.9 Data ciphering

The SCardX Easy ActiveX control allows you to encrypt and to decrypt the text strings using the DES algorithm.

Add on the form the following controls:

Before using the ciphering functions you need to prepare the Key value in the hexadecimal format.

### Key rules:

- if you want to use ASCII symbols like the letters or numbers as a key you need to convert its char codes to a hexadecimal format;

for example the ASCII text "MyKey123" in the hex format is "4D794B6579313233 "

- the length of the binary key always must be 8 bytes and the length of the key in the hexadecimal format always must be 16 hex symbols!

Create the new key and place its hex value into the TextBox control labeled "Key (Hex)".

### DES data encoding

Type any text you like into the text control labeled "Text for encrypt".

By clicking on the "Encrypt String" command button the application takes the key hex value and the text for encrypt from the form's TextBox controls and calls the [DES\\_EncryptString](#) encrypt function:

```
Private Sub Command9_Click()
    ss = SCardX_Easy.DES_EncryptString(KeyHEX.Text, EncrText.Text)
    AddCommand "", "DES Encrypt String"
    AddLine "Key HEX : " & KeyHEX
    AddLine "Text for encrypt : '" & EncrText.Text & "'"
    AddLine "Encrypted data : " & ss
End Sub
```

Encrypting example:

```
DES Key :          AE9601A32FBCA85F
Text :            Demo text for encrypt
Encrypted data :  D6 D1 DB 24 59 8B 3A 9F 4D 22 58 96 68 92 AB 29 40 41 16 B4 69 64 15
28
```

### DES data decoding

Type the previous encrypted text as a hex buffer into the text control labeled "Encrypted data (Hex)".

By clicking on the "Decrypt Data" command button the application takes the key hex value and the encrypted hex buffer from the form's TextBox controls and calls the [DES DecryptString](#) decrypt function:

```
Private Sub Command8_Click()  
    ss = SCardX_Easy.DES_DecryptString(KeyHEX.Text, DecrText.Text)  
    AddCommand "", "DES Decrypt String"  
    AddLine "Key HEX : " & KeyHEX  
    AddLine "Encrypted data : " & DecrText.Text & ""  
    AddLine "Decrypted data : " & ss & ""  
End Sub
```

Decrypting example:

```
DES Key :          8CA64DE9C1B123A7  
Decrypted text :   Decrypt demo text  
Encrypted data :   BA 40 AC 43 81 34 9A DC AF 60 0B D5 EC 49 86 F8 90 7B B0 71 C1 05 38  
A9
```

## 4.10 Card detecting defaults

The SCardX Easy allows you to set up the card detecting defaults.

Add on the form the following controls:

Fill up the combo box labeled "Preferred Protocol" by the following string list:

- Autodetect
- T0
- T1
- RAW
- Undefined

Fill up the combo box labeled "Sharing Mode" by the following string list:

- Share Reader
- Exclusive Use
- Direct Reader Control

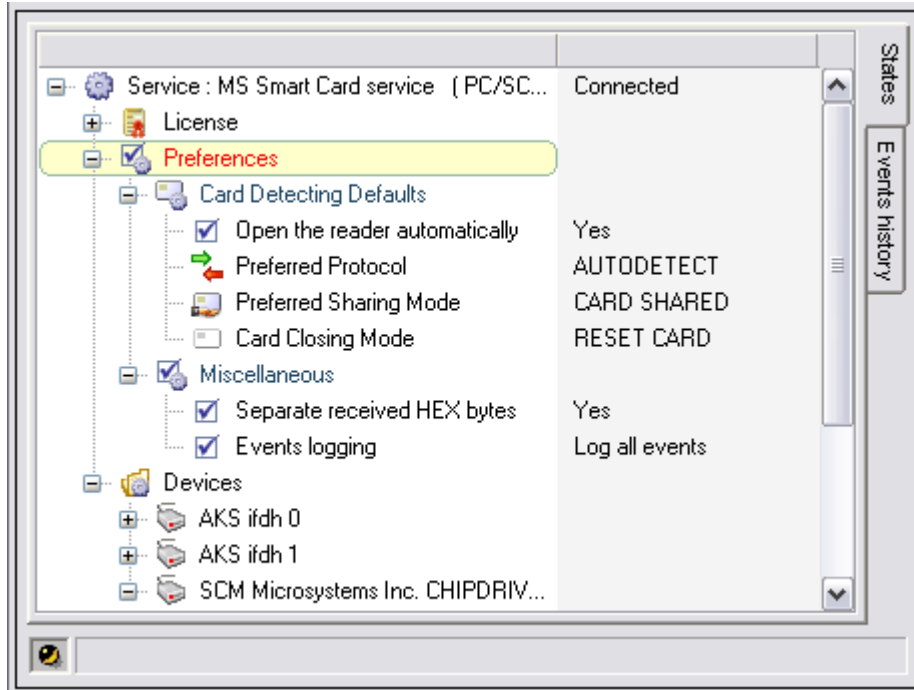
Fill up the combo box labeled "Card Closing Mode" by the following string list:

- Leave Card
- Reset Card
- Unpower Card
- Eject Card

By clicking on the "Set Card Detecting Defaults" command button the application sets up the preferences values using the [SetPref\\_PCSC\\_OnCardDetect](#) function:

```
Private Sub Command11_Click()
    bb = (AutoOpenCheck.Value = Checked)
    Proto = ProtoCombo.ListIndex
    Sharing = SharingCombo.ListIndex
    Closing = ClosingCombo.ListIndex
    SCardX_Easy.SetPref_PCSC_OnCardDetect bb, Proto, Sharing, Closing
End Sub
```

All preferences changes becomes visible on the "States" page of the SCardX Easy immediately:



## 4.11 Configuring the application startup

The application startup is a good moment for setting up the SCardX Easy's properties.

```
' setting up the user interface properties
SCardX_Easy.ActivePage = apStates
SCardX_Easy.VisibleStatusBar = True
SCardX_Easy.VisibleToolBar = False
SCardX_Easy.VisibleEventsHistory = True

' connecting the service
SCardX_Easy.SmartCardService = srv_MS_PCSC_SCard_Service
SCardX_Easy.ConnectionState = stServiceConnected
```

We recommend you to set up the user interface properties of the SCardX Easy like the [BorderStyle](#) and other on the application startup.

Additionally you may call the interface procedure:

```
' enabling/disabling the controls
EnableControls;
```

## 4.12 Configuring the application shutdown

Important!

You must call the [finalization function](#) of the SCardX Easy on the application's shutdown!

```
Private Sub Form_Unload(Cancel As Integer)
SCardX_Easy.Finalize
End Sub
```

## 4.13 Tell : - " Hello, cards World ! "

Ok. Your first application is already prepared and ready to start!

### ISO-7816 standard and smart card basics

The ISO-7816 is a base of the smart cards functionality. All another smart cards specifications was created under this standard and expands it only.

The card command may be sent into a card as a data buffer which is formatted as a **command APDU** (**A**pplication **P**rotocol **D**ata **U**nit).

The card's answer on each **command APDU** is the data buffer which is formatted as a **response APDU**.

According to ISO-7816-4 5.3.1 the **command APDU** consists of :

- a mandatory header of 4 bytes : **Cla Ins P1 P2** ;
- a conditional body of a variable length;

Command APDU structure:

Header	Body
<b>Cla Ins P1 P2</b>	[Lc field] [DataIn field] [Le field]

What is the **command APDU** content?

According to ISO-7816-4 5.4 the **command APDU** contents :

Code	Name	Length	Description
<b>Cla</b>	Class	1	Class of instruction
<b>Ins</b>	Instruction	1	Instruction code
<b>P1</b>	Parameter1	1	Instruction parameter 1
<b>P2</b>	Parameter 2	1	Instruction parameter 2
<b>P3/Lc</b> field	Length	variable 1 or 3	Number of bytes present in the data field of the command
<b>DataIn</b> field	Data	variable = Lc	String of bytes sent in the data field of the command
<b>Le</b> field	Length	variable ≤ 3	Maximum number of bytes inspected in the data field of the response to the command

So each command is an APDU-formatted array of bytes which may be sent into a card.

What happens after the data was sent?

The card answers on the sent command APDU by its **response APDU** .

According to ISO-7816-4 5.3.3 the **response APDU** consists of :

- a conditional body of a variable length;
- a mandatory trailer of 4 bytes (status word) : **SW1 SW2** ;

<u>Body</u>	<u>Trailer</u>
[DataOut field ]	<b>SW1 SW2</b>

What is the **response APDU** content?

According to ISO-7816-4 5.4 the **response APDU** contents :

Code	Name	Length	Description
<b>DataOut</b> field	Data	variable = Le	String of bytes received in the data field of the response
<b>SW1</b>	Status byte 1	1	Command processing status
<b>SW2</b>	Status byte 2	1	Command processing qualifier

How it works?

For preparing of the command you need only to fill up the **command APDU** fields according to the card command which you need send into the card. Where can you find the values of these fields? You may find all necessary info about the **command APDU** and **response APDU** fields' values in the specifications of your smart cards.

The ISO-7816 standard defines the global principles of the card's functionality only.

The real cards always differs by its available commands' set and by the values of the **command APDU** fields and all cards differs by its **response APDU** fields values.

But all chip smart cards always receives the commands as **command APDU**'s and answers back by the **response APDU**'s according to ISO-7816.

Please look more about the smart cards basics into the ISO-7816 standard and into the your cards' specifications.

## Your first smart card command

As example we'll use the GSM SIM card and the GSM11.11 card specification.

According to ISO-7816 any chip smart card must have the Master File (MF) named 3F00. It's the "root directory" of the smart card's filesystem. The SIM card has the "3F00" file too.

We'll try to send to the SIM card the command SELECT MF.

According to GSM11.11 9.2.1 the **command APDU** for the command SELECT is defined as:

9.2.1 SELECT					
COMMAND	CLASS	INS	P1	P2	P3
SELECT	'A0'	'A4'	'00'	'00'	'02'

Command parameters/data:

Byte(s)	Description	Length
1 - 2	File ID	2

And according to GSM11.11 9.4.1 the successful **respond APDU** is defined as:

9.4 Status conditions returned by the card		
This subclause specifies the coding of the status words SW1 and SW2.		
9.4.1 Responses to commands which are correctly executed		
SW1	SW2	Description
'90'	'00'	- normal ending of the command
'91'	'XX'	- normal ending of the command, with extra information from the proactive SIM containing a command for the ME. Length 'XX' of the response data
'9E'	'XX'	- length 'XX' of the response data given in case of a SIM data download error
'9F'	'XX'	- length 'XX' of the response data

So, according to GSM11.11 our **command APDU** is:

```
ClA      = A0
Ins      = A4
P1       = 00
P2       = 00
P3/Lc    = 02
DataIn   = 3F00
```

And after of this **command APDU** will be sent into the card you may receive from the card the following **response APDU** :

```
DataOut   = <none>
SW1 SW2   = 9F XX ( where XX is the length of the response data)
```

You can test this command using your new smart card application:

1. run the application;
2. connect to the service;
3. insert the card into a reader;
4. after the card will be opened by SCardX Easy please select your reader in the readers list on the form;
5. fill up the fields of the "**APDU Sending**" controls on the form according to the **command APDU** which was defined before;
6. click on the "**Send APDU**" command button;
7. after the command sending please look on the TextBox control labeled as "**SW1SW2**" - there is the status word hex value like "**9F17**" must present there;

That's all.

1. you have prepared your first command APDU;
2. you have sent this command into the card;
3. and you have received from the card its answer on your command!

**Congratulations!**

**At this moment you already have told to your SIM card - " Hello, cards World ! ".**

## 5 SCardX Easy interface specification

### 5.1 Properties

#### User interface properties

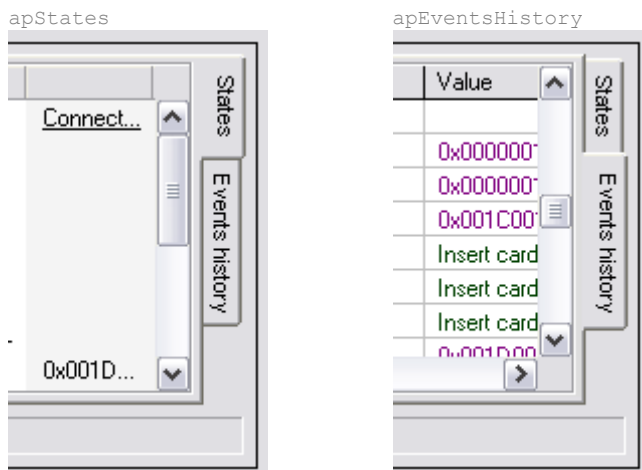
[ActivePage](#)  
[BorderStyle](#)  
[BorderWidth](#)  
[EventsHistoryEnabled](#)  
[EventsLogging](#)  
[Visible](#)  
[VisibleEventsHistory](#)  
[VisibleStatusBar](#)  
[VisibleToolBar](#)  
[VisibleTrayIcon](#)

#### Smart card work properties

[ConnectionState](#)  
[SmartCardService](#)  
[SeparateReceivedBytes](#)

#### 5.1.1 ActivePage

Specifies what the page of SCardX Easy is on the front of the control .



## Description

Use the `ActivePage` property to determine what page is on the front of the control.

## Type:

```
C++      : int
Basic    : As Long
Delphi   : Integer
```

## Possible values:

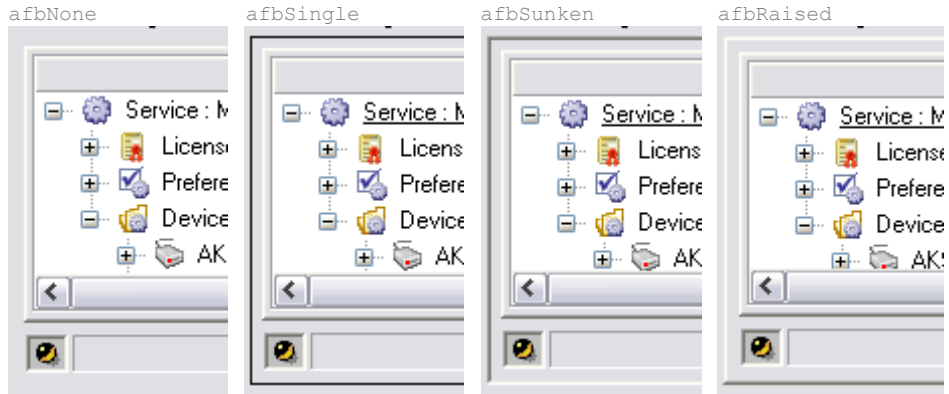
```
apStates      = $00000000
apEventsHistory = $00000001
```

## Visual Basic syntax:

```
Dim ActivePage As TxActivePage
ActivePage = apStates
SCardX_Easy.ActivePage = ActivePage
```

## 5.1.2 BorderStyle

Specifies the drawing style of the border of the SCardX Easy control.



### Description

Use the `BorderStyle` property for setting up the control's border style.

### Type:

```
C++      : int
Basic    : As Long
Delphi   : Integer
```

### Possible values:

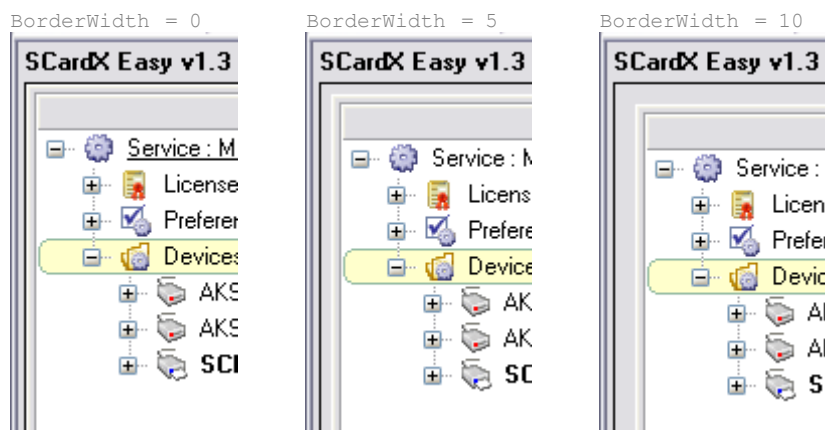
```
afbNone      = $00000000
afbSingle    = $00000001
afbSunken    = $00000002
afbRaised    = $00000003
```

### Visual Basic syntax:

```
Dim BorderStyle As TxActiveFormBorderStyle
BorderStyle = afbSingle
SCardX_Easy.BorderStyle = BorderStyle
```

## 5.1.3 BorderWidth

Specifies the control's inner border width.



### Description

Use the `BorderWidth` property for setting up the control's inner border width.

### Type:

```
C++      : int
Basic    : As Long
Delphi   : Integer
```

### Visual Basic syntax:

```
SCardX_Easy.BorderWidth = 5
```

## 5.1.4 ConnectionState

Specifies the current state of the connection to the selected smart card service.

### Description

Use the `ConnectionState` property for connecting or disconnecting of the selected smart card service.

This property is unavailable while the [SmartCardService](#) is equal `srv_Not_Defined`.

### Type:

```
C++      : int
Basic   : As Long
Delphi  : Integer
```

### Possible values:

```
stServiceNotConnected = $00000000
stServiceConnected   = $00000001
```

### Visual Basic syntax:

```
Dim ConnectionState As TxConnectionState
ConnectionState = stServiceConnected
SCardX_Easy.ConnectionState = ConnectionState
```

## 5.1.5 EventsHistoryEnabled

Specifies whether the events history logging is enabled.

### Description

Use the `EventsHistoryEnabled` property for enabling or disabling the logging of events on the Events History page.

### Type:

```
C++      : bool
Basic   : As Boolean
Delphi  : WordBool
```

### Visual Basic syntax:

```
SCardX_Easy.EventsHistoryEnabled = True
```

## 5.1.6 EventsLogging

Specifies the events logging mode.

### Description

Use the EventsLogging property to determine the control's events logging mode.

Set the EventsLogging to xLog\_AllEvents if you need more detailed events log.

### Type:

```
C++      : int
Basic    : As Long
Delphi   : Integer
```

### Possible values:

```
xLog_AllEvents      = $00000000
xLog_MostUsefulEvents = $00000001
```

### Visual Basic syntax:

```
Dim EventsLogging As TxEventsLoggingMode
EventsLogging = xLog_MostUsefulEvents
SCardX_Easy.EventsLogging = EventsLogging
```

## 5.1.7 SeparateReceivedBytes

Specifies whether the received from the card hex bytes will be separated by the space character.

### Description

Set the SeparateReceivedBytes property to true if you want to receive the separated bytes like this:

```
3B 79 94 00 00 59 01 01 0F 01
```

Otherwise the data will be received and showed like this:

```
3B799400005901010F01
```

### Type:

```
C++      : bool
Basic    : As Boolean
Delphi   : WordBool
```

### Visual Basic syntax:

```
SCardX_Easy.SeparateReceivedBytes = True
```

## 5.1.8 SmartCardService

Specifies the selected smart card service.

### Description

Use this property to change the selected smart card service.

If the `srv_Not_Defined` value assigned in this case the SCardX Easy closes all active [connections](#) and unloads the previous loaded service's drivers.

If the `srv_MS_PCSC_SCard_Service` value assigned in this case the SCardX Easy tries to find the MS Smart Card service's libraries and loads its.

After the service will be loaded you can connect of this service by assigning the value `stServiceConnected` to the [ConnectionState](#) property.

### Type:

```
C++      : int
Basic    : As Long
Delphi   : Integer
```

### Possible values:

```
srv_Not_Defined           = $00000000
srv_MS_PCSC_SCard_Service = $00000001
```

### Visual Basic syntax:

```
Dim SmartCardService As TxSCardService
SmartCardService = srv_MS_PCSC_SCard_Service
SCardX_Easy.SmartCardService = SmartCardService
```

## 5.1.9 Visible

Specifies the SCardX Easy control's visibility.

### Description

Set the Visible property to false if you wish to hide the control on your application.

### Type:

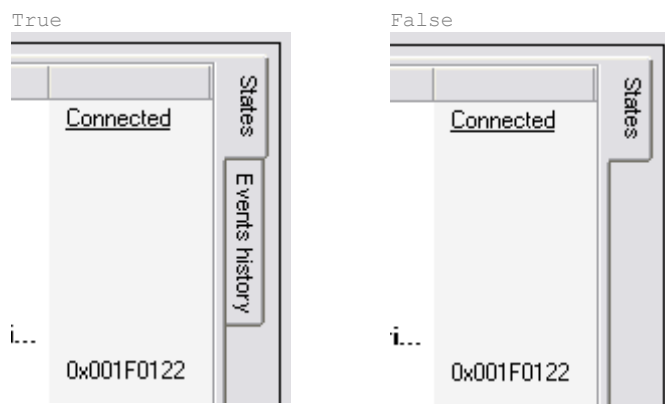
```
C++      : bool
Basic    : As Boolean
Delphi   : WordBool
```

### Visual Basic syntax:

```
SCardX_Easy.Visible = True
```

## 5.1.10 VisibleEventsHistory

Specifies the visibility of the "Events History" panel.



### Description

Use the VisibleEventsHistory property for showing or hiding the "Events History" panel of the control.

### Type:

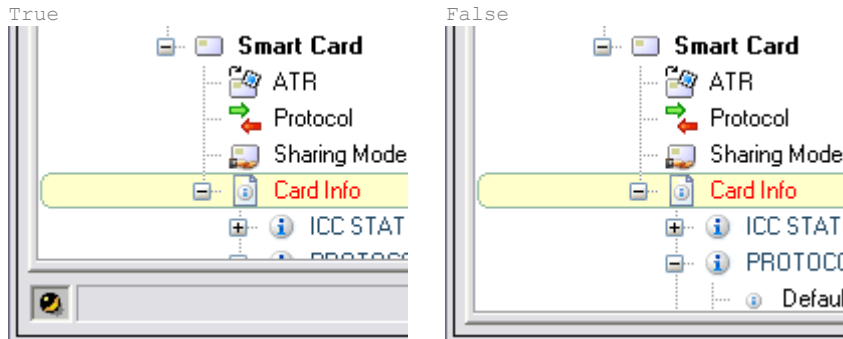
```
C++      : bool
Basic    : As Boolean
Delphi   : WordBool
```

### Visual Basic syntax:

```
SCardX_Easy.VisibleEventsHistory = True
```

### 5.1.11 VisibleStatusBar

Specifies the visibility of the status bar of the SCardX Easy.



#### Description

Use the VisibleStatusBar property for showing or hiding the status bar of the control.

#### Type:

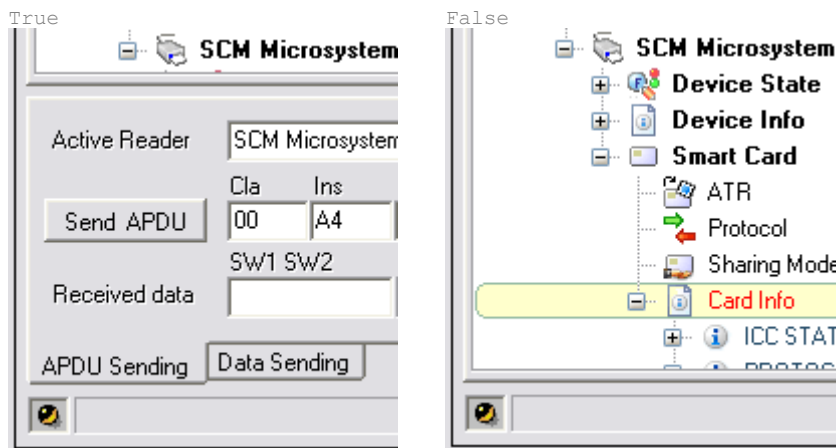
```
C++      : bool
Basic    : As Boolean
Delphi   : WordBool
```

#### Visual Basic syntax:

```
SCardX_Easy.VisibleStatusBar = True
```

### 5.1.12 VisibleToolBar

Specifies the visibility of the tool bar of the SCardX Easy.



#### Description

Use the `VisibleToolBar` property for showing or hiding the tool bar of the control.

**Type:**

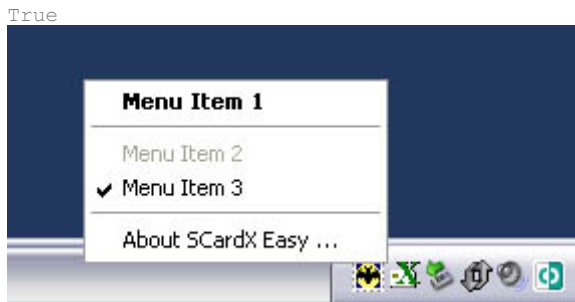
```
C++      : bool
Basic    : As Boolean
Delphi   : WordBool
```

**Visual Basic syntax:**

```
SCardX_Easy.VisibleToolBar = True
```

### 5.1.13 VisibleTrayIcon

Specifies the visibility of the tray icon of the SCardX Easy.

**Description**

Use the `VisibleTrayIcon` property for showing or hiding the tray icon of the control.

**Warning!** You can hide the TrayIcon under the Site or Developer's License only !

**Type:**

```
C++      : bool
Basic    : As Boolean
Delphi   : WordBool
```

**Visual Basic syntax:**

```
SCardX_Easy.VisibleTrayIcon = True
```

## 5.2 Functions

User interface functions

[EventsHistoryClear](#)

[GetEventsHistory](#)  
[SetPref\\_PCSC\\_OnCardDetect](#)  
[TrayIconMenuClear](#)  
[TrayIconMenuCreate](#)  
[TrayIconMenuItemSetChecked](#)  
[TrayIconMenuItemSetDefault](#)  
[TrayIconMenuItemSetEnabled](#)

Smart card work functions

[GetCardATR](#)  
[GetCardInfo](#)  
[GetCardInfoFmt](#)  
[GetReaderInfo](#)  
[GetReaderInfoFmt](#)  
[GetReadersList](#)  
[IsCardReady](#)  
[ReopenReader](#)  
[SendCardAPDU](#)  
[SendCardDATA](#)

Other functions

[DES\\_DecryptString](#)  
[DES\\_EncryptString](#)  
[Finalize](#)  
[IsLocked](#)  
[LookUpError](#)  
[LookUpReaderState](#)  
[Version](#)  
[VersionMajor](#)  
[VersionMinor](#)

### 5.2.1 DES\_DecryptString

Decrypts the encrypted by DES algorithm hexadecimal data buffer.

**Arguments / parameters**

Argument Name	Data Type	Description
<b>KeyHEX</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	the hex data buffer of the DES key value;  <ul style="list-style-type: none"> <li>the length of the binary key always must 8 bytes and the length of the key in the hexadecimal format always must 16 hex symbols;</li> <li>do not use ASCII symbols for the key value : always use the hexadecimal format only;</li> </ul>
<b>EncryptedDataHEX</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	the hex data buffer of the previously encrypted by DES text string;

All arguments are passed by reference.

### Returns

The function returns the decrypted text string.

Returning value data type
C++ : BSTR Basic : As String Delphi : WideString

### Decrypting example:

```
DES Key :          8CA64DE9C1B123A7
Decrypted text :   Decrypt demo text
Encrypted data :   BA 40 AC 43 81 34 9A DC AF 60 0B D5 EC 49 86 F8 90 7B B0 71 C1 05 38
A9
```

### Visual Basic syntax:

```
Dim Key As String
Dim Encrypted_String As String
Dim Decrypted_String As String

Key = "8CA64DE9C1B123A7"
Encrypted_String = "BA 40 AC 43 81 34 9A DC AF 60 0B D5 EC 49 86 F8 90 7B B0 71 C1 05 38
A9"

Decrypted_String = SCardX_Easy.DES_DecryptString(Key, Encrypted_String)
```

## 5.2.2 DES\_EncryptString

Encrypts ASCII symbols text string by the DES algorithm.

### Arguments / parameters

Argument Name	Data Type	Description
<b>KeyHEX</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	the hex data buffer of the DES key value;  <ul style="list-style-type: none"> <li>the length of the binary key always must 8 bytes and the length of the key in the hexadecimal format always must 16 hex symbols;</li> <li>do not use ASCII symbols for the key value : always use the hexadecimal format only;</li> </ul>
<b>CryptString</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	any text string for encrypt;

All arguments are passed by reference.

### Returns

The function returns the hex data buffer of the encrypted string.

<u>Returning value data type</u>
C++ : BSTR Basic : As String Delphi : WideString

### Encrypting example:

```
DES Key :          AE9601A32FBCA85F
Text :            Demo text for encrypt
Encrypted data :  D6 D1 DB 24 59 8B 3A 9F 4D 22 58 96 68 92 AB 29 40 41 16 B4 69 64 15
28
```

### Visual Basic syntax:

```
Dim Key As String
Dim Encrypted_String As String
Dim Text_String As String

Key = "AE9601A32FBCA85F"
Text_String = "Demo text for encrypt"

Encrypted_String = SCardX_Easy.DES_EncryptString(Key, Text_String)
```

### 5.2.3 EventsHistoryClear

Deletes all events messages from the grid of the "Events History" page of the control.

**Arguments / parameters**

<none>

**Returns**

<none>

**Visual Basic syntax:**

```
SCardX_Easy.EventsHistoryClear
```

### 5.2.4 Finalize

Closes all opened connections and frees all used memory.

**Arguments / parameters**

<none>

**Returns**

<none>

**Description**

Always call this function on the application shutdown!

After calling of this function the SCardX Easy becomes unusable and ready for closing.

**Visual Basic syntax:**

```
SCardX_Easy.Finalize
```

## 5.2.5 GetCardATR

Returns the ATR string of the opened smart card.

### Arguments / parameters

Argument Name	Data Type	Description
<b>ReaderName</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	smart card reader name;

All arguments are passed by reference.

### Returns

The function returns the ATR string in a hexadecimal format.

Returning value data type

```
C++      : BSTR
Basic    : As String
Delphi   : WideString
```

### Visual Basic syntax:

```
Dim ReaderName As String
Dim ATR_String As String

ReaderName = "SCM Microsystems Inc. CHIPDRIVE Serial 0"
ATR_String = SCardX_Easy.GetCardATR(ReaderName)
```

## 5.2.6 GetCardInfo

Returns the information about the opened smart card.

### Arguments / parameters

Argument Name	Data Type	Description
ReaderName ( input )	C++ : BSTR Basic : As String Delphi : WideString	smart card reader name;

All arguments are passed by reference.

### Returns

The function returns the info string list.

<u>Returning value data type</u>
C++ : BSTR Basic : As String Delphi : WideString

### Description

This function returns the list of the strings which are divided by the line breaks symbols #13#10.

Each info line is formatted as a standart INI file like of this example:

```
[ICC STATE]
ATR STRING=3B 79 94 00 00 59 01 01 0F 01 00
ICC PRESENCE=2
ICC INTERFACE STATUS=255
ICC TYPE PER ATR=1
```

### Visual Basic syntax:

```
Dim ReaderName As String
Dim Card_Info_Strings As String

ReaderName = "SCM Microsystems Inc. CHIPDRIVE Serial 0"
Card_Info_Strings = SCardX_Easy.GetCardInfo(ReaderName)
```

## 5.2.7 GetCardInfoFmt

Returns the formatted information about the opened smart card.

### Arguments / parameters

Argument Name	Data Type	Description
ReaderName ( input )	C++ : BSTR Basic : As String Delphi : WideString	smart card reader name;

All arguments are passed by reference.

### Returns

The function returns the info string list.

Returning value data type
C++ : BSTR Basic : As String Delphi : WideString

### Description

This function returns the list of the strings which are divided by the line breaks symbols #13#10.

Each info line is formatted and already prepared for displaying like of this example:

```
ICC STATE
ATR STRING ..... 3B 79 94 00 00 59 01 01 0F 01 00 01 04 A9
ICC PRESENCE ..... 2
ICC INTERFACE STATUS ..... 255
ICC TYPE PER ATR ..... 1
CURRENT IO STATE ..... < no info >
```

### Visual Basic syntax:

```
Dim ReaderName As String
Dim Card_Info_Strings As String

ReaderName = "SCM Microsystems Inc. CHIPDRIVE Serial 0"
Card_Info_Strings = SCardX_Easy.GetCardInfoFmt(ReaderName)
```

## 5.2.8 GetEventsHistory

Returns the events history strings list from the "Events History" page.

### Arguments / parameters

<none>

### Returns

The function returns the events history string list.

Returning value data type

```
C++      : BSTR
Basic    : As String
Delphi   : WideString
```

**Description**

This function returns the list of the events messages from the "Events History" page which are divided by the line breaks symbols #13#10:

```
N      Source Event Value Event Time
1      MS Smart Card service Driver loaded      00:02:18 01-XXX-05
2      MS Smart Card service Service connected  00:02:18 01-XXX-05
3      AKS ifdh 0 Reader state changed 0x00000012 : There is not card in the
reader 00:02:18 01-XXX-05
4      AKS ifdh 1 Reader state changed 0x00000012 : There is not card in the
reader 00:02:18 01-XXX-05
5      SCM Microsystems Inc. CHIPDRIVE Serial 0 Reader state changed 0x001E0012 :
There is not card in the reader 00:02:18 01-XXX-05
```

All fields in the each string are divided by the Tab character #9.

This function may be useful for the errors localization during debugging of the remote application.

**Visual Basic syntax:**

```
Dim Events_History_Strings As String
Events_History_Strings = SCardX_Easy.GetEventsHistory
```

## 5.2.9 GetReaderInfo

Returns the information about the reader.

**Arguments / parameters**

Argument Name	Data Type	Description
<b>ReaderName</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	smart card reader name;

All arguments are passed by reference.

**Returns**

The function returns the info string list.

Returning value data type

```
C++      : BSTR
Basic    : As String
Delphi   : WideString
```

**Description**

This function returns the list of the strings which are divided by the line breaks symbols #13#10.

Each info line is formatted as a standart INI file like of this example:

```
[VENDOR INFO]
VENDOR NAME=SCM Microsystems Inc.
VENDOR IFD TYPE=CHIPDRIVE Serial
VENDOR IFD VERSION=< no info >
VENDOR IFD SERIAL NO=12639860
```

**Visual Basic syntax:**

```
Dim ReaderName As String
Dim Reader_Info_Strings As String

ReaderName = "SCM Microsystems Inc. CHIPDRIVE Serial 0"
Reader_Info_Strings = SCardX_Easy.GetReaderInfo(ReaderName)
```

## 5.2.10 GetReaderInfoFmt

Returns the formatted information about the reader.

### Arguments / parameters

Argument Name	Data Type	Description
ReaderName ( input )	C++ : BSTR Basic : As String Delphi : WideString	smart card reader name;

All arguments are passed by reference.

### Returns

The function returns the info string list.

Returning value data type
C++ : BSTR Basic : As String Delphi : WideString

### Description

This function returns the list of the strings which are divided by the line breaks symbols #13#10.

Each info line is formatted and already prepared for displaying like of this example:

```
VENDOR INFO
VENDOR NAME ..... SCM Microsystems Inc.
VENDOR IFD TYPE ..... CHIPDRIVE Serial
VENDOR IFD VERSION ..... < no info >
VENDOR IFD SERIAL NO ..... 12639860
```

### Visual Basic syntax:

```
Dim ReaderName As String
Dim Reader_Info_Strings As String

ReaderName = "SCM Microsystems Inc. CHIPDRIVE Serial 0"
Reader_Info_Strings = SCardX_Easy.GetReaderInfoFmt(ReaderName)
```

## 5.2.11 GetReadersList

Returns the list of the smart card readers' names which are attached to your PC.

### Arguments / parameters

<none>

### Returns

The function returns the readers names string list.

Returning value data type

C++ : BSTR  
Basic : As String  
Delphi : WideString

**Description**

This function returns the list of the readers names which are divided by the line breaks symbols #13#10:

```
AKS ifdh 0  
AKS ifdh 1  
SCM Microsystems Inc. CHIPDRIVE Serial 0
```

**Visual Basic syntax:**

```
Dim Readers_Names_Strings As String  
Readers_Names_Strings = SCardX_Easy.GetReadersList
```

## 5.2.12 IsCardReady

Specifies whether the card in the reader is opened.

### Arguments / parameters

Argument Name	Data Type	Description
<b>ReaderName</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	smart card reader name;

All arguments are passed by reference.

### Returns

The function returns true or false depends to whether the card in the reader is opened.

<u>Returning value data type</u>
C++ : bool Basic : As Boolean Delphi : WordBool

### Visual Basic syntax:

```
Dim CardReady As Boolean
Dim ReaderName As String

ReaderName = "SCM Microsystems Inc. CHIPDRIVE Serial 0"
CardReady = SCardX_Easy.IsCardReady(ReaderName)
```

### 5.2.13 IsLocked

Specifies whether the SCardX Easy is locked for smart card service commands.

#### Arguments / parameters

<none>

#### Returns

The function returns true or false depends to whether the SCardX Easy is locked.

#### Returning value data type

```
C++      : bool
Basic    : As Boolean
Delphi   : WordBool
```

#### Visual Basic syntax:

```
Dim Locked As Boolean
Locked = SCardX_Easy.IsLocked
```

### 5.2.14 LookUpError

Decodes the error string message from its numerical code.

#### Arguments / parameters

Argument Name	Data Type	Description
<b>ErrorCodeHex</b> ( input )	C++      : BSTR Basic    : As String Delphi   : WideString	the hexadecimal value of an integer error code;

All arguments are passed by reference.

#### Returns

The function returns the decoded error string.

#### Returning value data type

```
C++      : BSTR
Basic    : As String
Delphi   : WideString
```

#### Description

You may decode any error value which you need because this function uses the system function of the your PC operation system.

**Visual Basic syntax:**

```
Dim Error_Code_Hex As String
Dim Error_String As String

Error_Code_Hex = "00000001"
Error_String = SCardX_Easy.LookUpError(Error_Code_Hex)
```

**5.2.15 LookUpReaderState**

Decodes the string value of the card reader state from its numerical code.

**Arguments / parameters**

Argument Name	Data Type	Description
<b>StateCodeHex</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	the hexadecimal value of an integer state code;

All arguments are passed by reference.

**Returns**

The function returns the decoded reader state string list.

Returning value data type
C++ : BSTR Basic : As String Delphi : WideString

**Description**

This function returns the list of the strings which are divided by the line breaks symbols #13#10.

Each state line is formatted as a standart INI file like of this example:

```
0x00000020=There is a card in the reader
0x00000100=The card in the reader is in use by one or more other applications, but may be
connected to in shared mode
```

**Visual Basic syntax:**

```
Dim ReaderState_Code_Hex As String
Dim ReaderState_StringList As String

ReaderState_Code_Hex = "00000122"
ReaderState_StringList = SCardX_Easy.LookUpReaderState(ReaderState_Code_Hex)
```

## 5.2.16 ReopenReader

Reopens the reader.

### Arguments / parameters

Argument Name	Data Type	Description
<b>ReaderName</b>  ( input )	C++ : BSTR Basic : As String Delphi : WideString	smart card reader name;

All arguments are passed by reference.

### Returns

<none>

### Visual Basic syntax:

```
Dim ReaderName As String

ReaderName = "SCM Microsystems Inc. CHIPDRIVE Serial 0"
SCardX_Easy.ReopenReader(ReaderName)
```

## 5.2.17 SendCardAPDU

Sends the command APDU into the opened smart card and returns the card's answer as a response APDU.

### Arguments / parameters

Argument Name	Data Type	Description
<b>ReaderName</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	smart card reader name;
<b>Cl</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	the <b>Class</b> hex byte of the command APDU;
<b>Ins</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	the <b>Instruction</b> hex byte of the command APDU;
<b>P1</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	the <b>Parameter 1</b> hex byte of the command APDU;
<b>P2</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	the <b>Parameter 2</b> hex byte of the command APDU;
<b>P3Lc</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	the <b>Length</b> hex byte of the command APDU;
<b>DataIn</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	the <b>Data</b> hex buffer of the command APDU;
<b>Le</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	the <b>Length</b> hex byte of the command APDU;
<b>SW1SW2</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	the <b>Status Word</b> ( status hex bytes 1 and 2) of the response APDU;
<b>DataOut</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	the <b>Data</b> hex buffer of the response APDU;

All arguments are passed by reference.

## Returns

The function returns the complete response APDU buffer in a hexadecimal format.

### Returning value data type

C++ : BSTR  
Basic : As String  
Delphi : WideString

## Description

Use this function for sending the command APDU's into an opened smart card and for receiving of its response APDU's.

## Visual Basic syntax:

```
Dim ReaderName As String
Dim Cla_HEX As String
Dim Ins_HEX As String
Dim P1_HEX As String
Dim P2_HEX As String
Dim P3Lc_HEX As String
Dim Le_HEX As String
Dim DataIn_HEX As String
Dim DataOut_HEX As String
Dim SW1SW2_HEX As String
Dim ReceivedBuffer_HEX As String

ReaderName = "SCM Microsystems Inc. CHIPDRIVE Serial 0"
Cla_HEX = "00"
Ins_HEX = "A4"
P1_HEX = "00"
P2_HEX = "00"
P3Lc_HEX = "02"
Le_HEX = ""
DataIn_HEX = "3F00"

ReceivedBuffer_HEX = SCardX_Easy.SendCardAPDU(ReaderName, Cla_HEX, Ins_HEX, P1_HEX,
P2_HEX, P3Lc_HEX, Le_HEX, DataIn_HEX, SW1SW2_HEX, DataOut_HEX)
```

## 5.2.18 SendCardDATA

Sends an unformatted data buffer into the opened card and returns the unformatted card's answer.

### Arguments / parameters

Argument Name	Data Type	Description
<b>ReaderName</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	smart card reader name;
<b>SentDataBuffer</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	an unformatted send data buffer in a hexadecimal format;

All arguments are passed by reference.

### Returns

The function returns an unformatted buffer of the card response data in a hexadecimal format.

<u>Returning value data type</u>
C++ : BSTR Basic : As String Delphi : WideString

### Description

Use this function for sending an unformatted data into an opened smart card.

### Visual Basic syntax:

```
Dim ReaderName As String
Dim SendBuffer_HEX As String
Dim ReceivedBuffer_HEX As String

ReaderName = "SCM Microsystems Inc. CHIPDRIVE Serial 0"
SendBuffer_HEX = "00 A4 00 00 02 3F00"

ReceivedBuffer_HEX = SCardX_Easy.SendCardDATA(ReaderName,SendBuffer_HEX)
```

## 5.2.19 SetPref\_PCSC\_OnCardDetect

Sets up the card detecting defaults for using of the MS Smart Card service.

### Arguments / parameters

Argument Name	Data Type	Description
<b>AutoOpenReader</b> ( input )	C++ : bool Basic : As Boolean Delphi : WordBool	determines whether the card will be opened after detection;
<b>PreferredProtocol</b> ( input )	C++ : int Basic : As Long Delphi : Integer	determines the preferred protocol which will be used for the card opening;
<b>PreferredSharingMode</b> ( input )	C++ : int Basic : As Long Delphi : Integer	determines the reader sharing mode which will be used for the card opening;
<b>CardClosingMode</b> ( input )	C++ : int Basic : As Long Delphi : Integer	determines the card closing mode which will be used by the command <a href="#">ReopenReader</a> ;

All arguments are passed by reference.

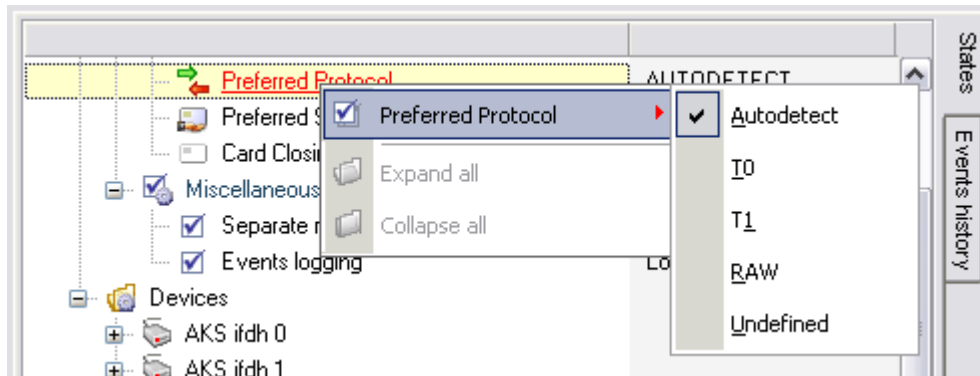
## Returns

<none>

## Description

Use this command for setting up the card detecting defaults via control's interface.

These preferences' changes becomes visible on the "States" page after calling of this function immediately:



## Possible values:

```

PreferredProtocol
xProto_Autodetect      = $00000000
xProto_T0              = $00000001
xProto_T1              = $00000002
xProto_RAW             = $00000003
xProto_Undefined       = $00000004
xProto_Default         = $00000005

```

```

PreferredSharingMode
xSharing_ShareReader   = $00000000
xSharing_ExclusiveUse  = $00000001
xSharing_DirectReaderControl = $00000002

```

```

CardClosingMode

```

```
xClosing_LeaveCard    = $00000000
xClosing_ResetCard   = $00000001
xClosing_UnpowerCard = $00000002
xClosing_EjectCard   = $00000003
```

**Visual Basic syntax:**

```
Dim AutoOpenReader As Boolean
Dim Proto           As TxProtocol
Dim Sharing         As TxSharingMode
Dim Closing         As TxCardClosingMode
```

```
AutoOpenReader    = True
Proto              = xProto_Autodetect
Sharing           = xSharing_ShareReader
Closing           = xClosing_ResetCard
```

```
SCardX_Easy.SetPref_PCSC_OnCardDetect AutoOpenReader, Proto, Sharing, Closing
```

## 5.2.20 TrayIconMenuClear

Clears the SCardX Easy tray icon's pop-up menu.

**Arguments / parameters**

<none>

**Returns**

<none>

**Visual Basic syntax:**

```
SCardX_Easy.TrayIconMenuClear
```

## 5.2.21 TrayIconMenuCreate

Creates the new pop-up menu of the SCardX Easy's tray icon.

### Arguments / parameters

Argument Name	Data Type	Description
MenuItemsList ( input )	C++ : BSTR Basic : As String Delphi : WideString	the string list of the new menu items' templates;

All arguments are passed by reference.

### Returns

<none>

### Description

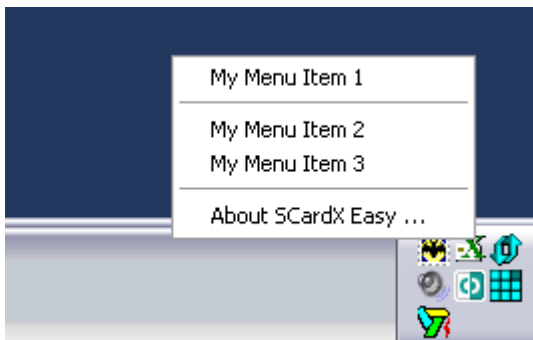
Before calling of this function you need to prepare the menu items' list according to these rules:

- all strings in this list are divided by the line breaks symbols #13#10;
- each new line in the list is the new menu item template;
- each menu item template consists of two parts;
  - the menu item **ID**;
  - the menu item **caption** ;
- these two parts of the menu item template are divided by the "=" character;
- if the menu item template begins with a "-" character the menu divider will be created;

For example your menu items list may be prepared like this one:

```
ID_1=My Menu Item 1
----
ID_2=My Menu Item 2
ID_3=My Menu Item 3
```

These new menu items becomes visible into the tray icon's pop-up menu immediately after calling of this function:



### Visual Basic syntax:

```
Dim strNewLine As String
Dim MenuItemsList As String

strNewLine = Chr(13) & Chr(10)
MenuItemsList = "ID_1=My Menu Item 1" & strNewLine & "ID_2=My Menu Item 2"
```

SCardX\_Easy.TrayIconMenuCreate (TryIconMenuItems.Text)

## 5.2.22 TrayIconMenuItemSetChecked

Makes the menu item of the tray icon's pop-up menu as checked or unchecked.

### Arguments / parameters

Argument Name	Data Type	Description
<b>ItemID</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	the ID string of the menu item which was defined by the <a href="#">TrayIconMenuCreate</a> function;
<b>IsChecked</b> ( input )	C++ : bool Basic : As Boolean Delphi : WordBool	the checking flag;

All arguments are passed by reference.

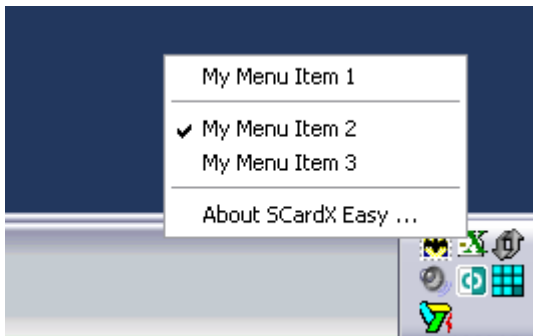
### Returns

The function returns true if the menu item was found and the command was successful.

Returning value data type
C++ : bool Basic : As Boolean Delphi : WordBool

### Description

Use this function for marking of the created menu items as checked or unchecked:



### Visual Basic syntax:

```
Dim ItemID As String
Dim YesNo As Boolean
Dim MenuItemWasFound As Boolean

ItemID          = "ID_1"
YesNo           = True

MenuItemWasFound = SCardX_Easy.TrayIconMenuItemSetChecked(ItemID, YesNo)
```

## 5.2.23 TrayIconMenuItemSetDefault

Makes the menu item of the tray icon's pop-up menu as default or standart.

### Arguments / parameters

Argument Name	Data Type	Description
<b>ItemID</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	the ID string of the menu item which was defined by the <a href="#">TrayIconMenuCreate</a> function;
<b>IsDefault</b> ( input )	C++ : bool Basic : As Boolean Delphi : WordBool	the default item flag;

All arguments are passed by reference.

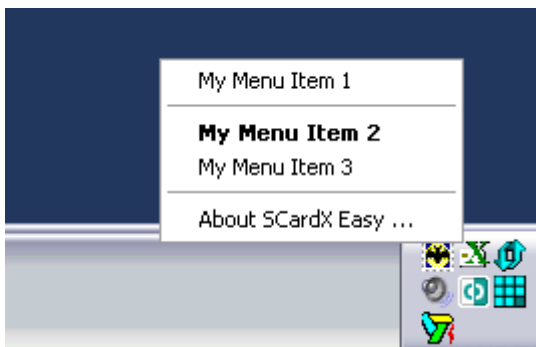
### Returns

The function returns true if the menu item was found and the command was successful.

Returning value data type
C++ : bool
Basic : As Boolean
Delphi : WordBool

### Description

Use this function for marking of the created menu items as default or standart:



### Visual Basic syntax:

```
Dim ItemID As String
Dim YesNo As Boolean
Dim MenuItemWasFound As Boolean

ItemID = "ID_1"
YesNo = True

MenuItemWasFound = SCardX_Easy.TrayIconMenuItemSetDefault(ItemID, YesNo)
```

## 5.2.24 TrayIconMenuItemSetEnabled

Makes the menu item of the tray icon's pop-up menu as enabled or disabled.

### Arguments / parameters

Argument Name	Data Type	Description
<b>ItemID</b> ( input )	C++ : BSTR Basic : As String Delphi : WideString	the ID string of the menu item which was defined by the <a href="#">TrayIconMenuCreate</a> function;
<b>IsEnabled</b> ( input )	C++ : bool Basic : As Boolean Delphi : WordBool	the enabling flag;

All arguments are passed by reference.

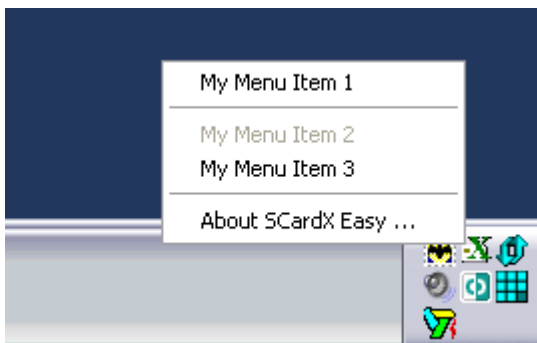
### Returns

The function returns true if the menu item was found and the command was successful.

Returning value data type
C++ : bool
Basic : As Boolean
Delphi : WordBool

### Description

Use this function for marking of the created menu items as enabled or disabled:



### Visual Basic syntax:

```
Dim ItemID As String
Dim YesNo As Boolean
Dim MenuItemWasFound As Boolean

ItemID          = "ID_1"
YesNo          = True

MenuItemWasFound = SCardX_Easy.TrayIconMenuItemSetDefault(ItemID, YesNo)
```

## 5.2.25 Version

Returns the SCardX Easy version string.

### Arguments / parameters

<none>

### Returns

The function returns the full version string like : Version 1.3

<u>Returning</u>	<u>value</u>	<u>data</u>	<u>type</u>
C++	:	BSTR	
Basic	:	As String	
Delphi	:	WideString	

### Visual Basic syntax:

```
Dim VersionString As String
VersionString = SCardX_Easy.Version
```

## 5.2.26 VersionMajor

Returns the major digit of the SCardX Easy ActiveX control version.

### Arguments / parameters

<none>

### Returns

The function returns the integer value of the major digit of the control's version.

<u>Returning</u>	<u>value</u>	<u>data</u>	<u>type</u>
C++	:	int	
Basic	:	As Long	
Delphi	:	Integer	

### Visual Basic syntax:

```
Dim VersionMajor As Long
VersionMajor = SCardX_Easy.VersionMajor
```

## 5.2.27 VersionMinor

Returns the minor digit of the SCardX Easy ActiveX control version.

### Arguments / parameters

<none>

### Returns

The function returns The integer value of the minor digit of the control's version.

<u>Returning</u>	<u>value</u>	<u>data</u>	<u>type</u>
C++	:	int	
Basic	:	As Long	
Delphi	:	Integer	

### Visual Basic syntax:

```
Dim VersionMinor As Long
```

```
VersionMinor = SCardX_Easy.VersionMinor
```

## 5.3 Events

### User interface events

[OnHistoryEvent](#)  
[OnReaderSelected](#)  
[OnTrayIconDbClick](#)  
[OnTrayIconMenuItem](#)

### Smart card work events

[OnCardDetected](#)  
[OnCardInvalid](#)  
[OnCardReady](#)  
[OnCardWait](#)  
[OnConnected](#)  
[OnDataSent](#)  
[OnDisconnected](#)  
[OnReadersList](#)  
[OnReaderStateChanged](#)

### Other events

[OnERROR](#)  
[OnLock](#)  
[OnUnlock](#)

### 5.3.1 OnCardDetected

Occurs when the card was detected in the reader.

#### Arguments / parameters

Argument Name	Data Type	Description
<b>ReaderName</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	smart card reader name;

All arguments are passed by reference.

#### Visual Basic syntax:

```
Private Sub SCardX_Easy_OnCardDetected(ReaderName As String)
' Your code here ...
End Sub
```

### 5.3.2 OnCardInvalid

Occurs when the card was detected in the reader but the reader was not able to open it.

#### Arguments / parameters

Argument Name	Data Type	Description
<b>ReaderName</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	smart card reader name;

All arguments are passed by reference.

#### Visual Basic syntax:

```
Private Sub SCardX_Easy_OnCardInvalid(ReaderName As String)
' Your code here ...
End Sub
```

### 5.3.3 OnCardReady

Occurs when the card was detected and successfully opened in the reader.

#### Arguments / parameters

Argument Name	Data Type	Description
<b>ReaderName</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	smart card reader name;
<b>ATR</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	the ATR string of an opened card;
<b>ProtocolValue</b> ( output )	C++ : int Basic : As Long Delphi : Integer	the real active protocol code of an opened card;
<b>Protocol</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	the real active protocol name of an opened card;

All arguments are passed by reference.

#### Visual Basic syntax:

```
Private Sub SCardX_Easy_OnCardReady(ReaderName As String, ATR As String, ProtocolValue
As Long, Protocol As String)
' Your code here ...
End Sub
```

### 5.3.4 OnCardWait

Occurs when the card was removed from the reader.

#### Arguments / parameters

Argument Name	Data Type	Description
<b>ReaderName</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	smart card reader name;

All arguments are passed by reference.

#### Visual Basic syntax:

```
Private Sub SCardX_Easy_OnCardWait(ReaderName As String)
' Your code here ...
End Sub
```

### 5.3.5 OnConnected

Occurs when the [smart card service](#) was successfully [connected](#) by SCardX Easy.

#### Arguments / parameters

Argument Name	Data Type	Description
<b>Service</b> ( output )	C++ : int Basic : As Long Delphi : Integer	the connected service code;

All arguments are passed by reference.

#### Possible values:

```
srv_MS_PCSC_SCard_Service = $00000001
```

#### Visual Basic syntax:

```
Private Sub SCardX_Easy_OnConnected(Service As Long)
' Your code here ...
End Sub
```

### 5.3.6 OnDataSent

Occurs when the data was successfully sent into the opened smart card.

#### Arguments / parameters

Argument Name	Data Type	Description
<b>ReaderName</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	smart card reader name;
<b>SentDataBuffer</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	an unformatted sent data buffer in a hexadecimal format;
<b>ReceivedDataBuffer</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	an unformatted received data buffer in a hexadecimal format;

All arguments are passed by reference.

#### Visual Basic syntax:

```
Private Sub SCardX_Easy_OnDataSent(ReaderName As String, SentDataBuffer As String,
ReceivedDataBuffer As String)
' Your code here ...
End Sub
```

### 5.3.7 OnDisconnected

Occurs when the [smart card service](#) was disconnected.

#### Arguments / parameters

<none>

#### Visual Basic syntax:

```
Private Sub SCardX_Easy_OnDisconnected()
' Your code here ...
End Sub
```

### 5.3.8 OnERROR

Occurs when the error was detected.

#### Arguments / parameters

Argument Name	Data Type	Description
<b>ErrorSource</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	the source where an error was detected by SCardX Easy;
<b>ErrorCode</b> ( output )	C++ : int Basic : As Long Delphi : Integer	the integer error code value;
<b>ErrorString</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	the decoded error string;

All arguments are passed by reference.

#### Visual Basic syntax:

```
Private Sub SCardX_Easy_OnERROR(ErrorSource As String, ErrorCode As Long, ErrorString As String)
' Your code here ...
End Sub
```

### 5.3.9 OnHistoryEvent

Occurs when the new event was added into the events grid of the "Events History" page.

#### Arguments / parameters

Argument Name	Data Type	Description
<b>EventID</b> ( output )	C++ : int Basic : As Long Delphi : Integer	the number of the event line;
<b>EventSource</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	the source of the event;
<b>EventBody</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	the event body message;
<b>EventValue</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	the additional event info;
<b>EventTime</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	the event time;

All arguments are passed by reference.

### Description

All parameters of this event are equal to the columns values of the events grid of the "Events History" page.

### Visual Basic syntax:

```
Private Sub SCardX_Easy_OnHistoryEvent(EventID As Long, EventSource As String, EventBody
As String, EventValue As String, EventTime As String)
' Your code here ...
End Sub
```

## 5.3.10 OnLock

Occurs when the communication data exchange between the SCardX Easy and smart card service is active.

### Arguments / parameters

Argument Name	Data Type	Description
<b>Message</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	the string message about the current active operation;

All arguments are passed by reference.

### Visual Basic syntax:

```
Private Sub SCardX_Easy_OnLock(Message As String)
' Your code here ...
End Sub
```

### 5.3.11 OnReaderSelected

Occurs when the user has selected the reader on the "States" page by mouse clicking on its item.

#### Arguments / parameters

Argument Name	Data Type	Description
<b>ReaderName</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	smart card reader name;

All arguments are passed by reference.

#### Visual Basic syntax:

```
Private Sub SCardX_Easy_OnReaderSelected(ReaderName As String)
' Your code here ...
End Sub
```

### 5.3.12 OnReadersList

Occurs when the SCardX Easy receives the readers list from the smart card service.

#### Arguments / parameters

Argument Name	Data Type	Description
<b>ReadersList</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	the list of the readers names which are divided by the line breaks symbols #13#10;

All arguments are passed by reference.

#### Visual Basic syntax:

```
Private Sub SCardX_Easy_OnReadersList(ReadersList As String)
' Your code here ...
End Sub
```

### 5.3.13 OnReaderStateChanged

Occurs when the reader state was changed.

#### Arguments / parameters

Argument Name	Data Type	Description
<b>ReaderName</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	smart card reader name;
<b>ReaderState</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	the new reader state integer code;
<b>ReaderStateHex</b> ( output )	C++ : int Basic : As Long Delphi : Integer	the new reader state hex code;
<b>ReaderStateLookup</b> ( output )	C++ : BSTR Basic : As String Delphi : WideString	the decoded new reader state string list; the strings are divided by the line breaks symbols #13#10;

All arguments are passed by reference.

#### Visual Basic syntax:

```
Private Sub SCardX_Easy_OnReaderStateChanged(ReaderName As String, ReaderState As Long,
ReaderStateHex As String, ReaderStateLookup As String)
' Your code here ...
End Sub
```

### 5.3.14 OnTrayIconDbClick

Occurs when the user double clicks on the tray icon of the SCardX Easy.

#### Arguments / parameters

<none>

#### Visual Basic syntax:

```
Private Sub SCardX_Easy_OnTrayIconDbClick()
' Your code here ...
End Sub
```

### 5.3.15 OnTrayIconMenuItem

Occurs when the user clicks on the menu item of the tray icon's pop-up menu.

#### Arguments / parameters

Argument Name	Data Type	Description
ItemID ( output )	C++ : BSTR Basic : As String Delphi : WideString	the menu item ID string;
IsChecked ( output )	C++ : bool Basic : As Boolean Delphi : WordBool	the item checked flag;
IsEnabled ( output )	C++ : bool Basic : As Boolean Delphi : WordBool	the item enabled flag;
IsDefault ( output )	C++ : bool Basic : As Boolean Delphi : WordBool	the item default flag;
Caption ( output )	C++ : BSTR Basic : As String Delphi : WideString	the item caption;

All arguments are passed by reference.

#### Visual Basic syntax:

```
Private Sub SCardX_Easy_OnTrayIconMenuItem(ItemID As String, IsChecked As Boolean,
IsEnabled As Boolean, IsDefault As Boolean, Caption As String)
' Your code here ...
End Sub
```

### 5.3.16 OnUnlock

Occurs when the communication data exchange between the SCardX Easy and smart card service was done and the control becomes ready for a new command.

#### Arguments / parameters

<none>

#### Visual Basic syntax:

```
Private Sub SCardX_Easy_OnUnlock()
' Your code here ...
End Sub
```

## 6 Registration

### 6.1 Unregistered version limitations

Unregistered version of a SCardX Easy ActiveX control works as a demo version only.

These are the unregistered version limitations:

1. your program can send only from 7 up to 10 commands to a smart card per each SCardX Easy start;
2. the SCardX Easy shows unregistered version's reminders in the following areas:
  - in the License info item of the "States" page;
  - in the hint of the tray icon;
  - in the balloon of the tray icon;
3. you can't to hide the tray icon;
4. you may not contact the SCardX Easy support service;

### 6.2 Licensing

#### 6.2.1 End-User Licenses

If you don't plan to re-distribute SCardX Easy ActiveX control in this case you may purchase one of our End-User Licenses:

1. End-User Personal License - personal usage by a single user;
2. End-User Site License - unlimited usage at a single company;

[Licences Prices](#)

[Purchase the Personal License](#)

[Purchase the Site License](#)

#### End-User Personal License

**Unlimited personal usage by a single user.**

You may create your own applications using SCardX Easy ActiveX control and to use its by yourself unlimited:

- license owner may create and unlimited use his own applications which are based on the SCardX Easy ActiveX control for his own personal tasks only;
- any re-distributions are not allowed;

#### **Registered Users Rights :**

After purchasing of the End-User Personal License you will be able:

- to unblock your copy of the SCardX Easy ActiveX control by your own Registration Certificate;
- to upgrade the new versions of the SCardX Easy ActiveX control for only 50% of the base price of the Personal License;
- to contact our support service for any questions about the SCardX Easy ActiveX control functionality or about the smart cards basics;

## **End-User Site License**

### **Unlimited usage at the single company**

By purchasing of this license you grants the SCardX Easy ActiveX control and all smart cards applications which are based on this ActiveX to all your developers and to all your company's staff at once.

For example SCardX Easy ActiveX control may be used by your corporate intranet smart cards oriented web site or by others your corporate smart cards applications:

- anybody may use the applications which are based on the SCardX Easy ActiveX control at the any of computers of a company which is an owner of this license;
- any re-distributions are not allowed;

### **Registered Users Rights :**

After purchasing of the End-User Site License you will be able:

- to unblock your copy of the SCardX Easy ActiveX control by your own Registration Certificate;
- to upgrade the new versions of the SCardX Easy ActiveX control for only 50% of the base price of the Site License;
- to request the custom setup packs of the SCardX Easy ActiveX control like the web installation for free;
- to request the custom builds of the SCardX Easy ActiveX control according to your tasks; it may cost more depending on the requested functionality;
- to contact our support service for any questions about the SCardX Easy ActiveX control functionality or about the smart cards basics;

## **6.2.2 Developers Licenses**

You may unlimited re-distribute SCardX Easy ActiveX control as a part of your own software solutions. In this case you may purchase one of our Developer's Licenses:

1. Base Developer's License - unlimited re-distribution without source codes;
2. Developer's License SC - unlimited re-distribution with source codes included;
3. Developer's License FULL - unlimited re-distribution without copyright limitations;

[Licences Prices](#)

## **Base Developers License**

### **Unlimited re-distribution without source codes**

Any developer(s) may create applications using SCardX Easy ActiveX control and the licence owner may sale these applications unlimited without any additional payments to SCardSOFT:

- license owner may create, unlimited use and unlimited distribute the applications which are based on the SCardX Easy ActiveX control;
- re-distribution of SCardX Easy ActiveX control allowed as a part of license owner's software without any additional payments to SCardSOFT;
- all rights on the SCardX Easy ActiveX control are reserved by its author;

## **Developers License SC**

### **Unlimited re-distribution with source codes included**

Any developer(s) may create applications using SCardX Easy ActiveX control and the licence owner may sale these applications unlimited without any additional payments to SCardSOFT:

- license owner may create, unlimited use and unlimited distribute the applications which are based on the SCardX Easy ActiveX control;
- re-distribution of SCardX Easy ActiveX control allowed as a part of license owner's software without any additional payments to SCardSOFT;
- all rights on the SCardX Easy ActiveX control are reserved by its author;
  
- full source codes of SCardX Easy ActiveX control are included;
- the copyright information of the SCardX Easy ActiveX control must be always included in the license of the software which uses the SCardX Easy ActiveX control;

## **Developer License FULL**

### **Unlimited re-distribution without copyright limitations**

Any developer(s) may create applications using SCardX Easy ActiveX control and the licence owner may sale these applications unlimited without any additional payments to SCardSOFT:

- license owner may create, unlimited use and unlimited distribute the applications which are based on the SCardX Easy ActiveX control;
- re-distribution of SCardX Easy ActiveX control allowed as a part of license owner's software without any additional payments to SCardSOFT;
- all rights on the SCardX Easy ActiveX control are reserved by its author;
  
- full source codes of SCardX Easy ActiveX control are included except of our shareware security subsystem;
- no copyright limitations are present; the control may be re-distributed without our copyright information visible;

## **6.2.3 Custom versions**

### **What software you can order?**

Additionally to our base solutions you can order the following custom software according to your specific tasks:

- custom versions of the SCardX Easy ActiveX control control;
- custom versions of the Smart Card ToolSet program;
- new smart card ActiveX controls;
- new smart card software;

### **How much does it cost?**

The minimal fee for custom software order is a cost of the Site License. The real cost of your order will be calculated according to the requested functionality.

Please be ready to support us additionally, in the case if it will be necessary, by the following:

- a device(s) which will be used by an ordered software;
- smart cards which will be used by an ordered software;
- a device(s) and cards specification(s);

## **Terms**

Our terms of a software creating are from two weeks up to some month depend on the requested functionality.

## How to order?

Please read in details how to order a custom software versions [on our web site](#) .

## 6.3 Registration steps

### 6.3.1 Step 1 : License Query

Run the program "**SCardX Easy Control Center**" from the start menu and make the following:

- open the "Registration" page;
- select "Step 1 : I want now to create the License Query for receiving the Registration Certificate" and press on the "Go to Step 1 : Create the License Query" button;
- fill up all information fields inside the "License Query Maker" window depending to the type of the License which you need and press on the "Make Query" button;
- Open the "License Query" page; there is the License Query's body text there;
- copy the License Query's text into a new e-mail letter and send it to SCardSOFT via e-mail: sales@scardsoft.com ;

We will send you your own Registration Certificate after receiving of your money and after receiving of your License Query during a one working day.

### 6.3.2 Step 2 : Purchasing the License

You can purchase the License on-line by your credit card.

Your payment will be processed by the [Share-It!](#) (Germany) internet payments' service on the highest security level via a secure SSL connection.

[Licences Prices](#)

[Purchase the License just now](#)

Additionally we accepts the WebMoney and other transfers.

[Read more how to purchase the License](#)

We will send you your own Registration Certificate after receiving of your money and after receiving of your License Query during a one working day.

### 6.3.3 Step 3 : Certificate registration

Copy the text of the Registration Certificate from the received our letter into a memory by "**Copy**" command.

Run the program "**SCardX Easy Control Center**" from the start menu and make the following:

- open the "Registration" page;
- select "Step 3 : I already have my own Certificate and now I want to register the SCardX control" and press on the "Go to Step 3 : Register the SCardX Easy control" button;
- paste the copied text of the received Registration Certificate into an opened "Certificate Registration Form" using the "Paste" button;
- register the program by pressing on the "Register SCardX Easy" button.

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